



SPM Configuration Management

What's new

The following sections detail what is new in SPM configuration management (NN10097-511) for release 9.

Features

There were no new features added to this document.

Other changes

There were no other changes made to this document.

Configuration management strategy

Configuration of the SPM is controlled by entities called data schema tables. Individual tuples in the data schema tables allow for a variety of features and applications to be provisioned. This strategy is used for provisioning of circuit packs, lines, and trunks.

DSP provisioning

Digital signal processor (DSP) requirements depend on call traffic characteristics. DSP resource provisioning models use the following call traffic parameters based on an individual SPM:

1. percentage of ISUP in the call mix
 - a. % calls
 - b. % ports
2. percentage of PTS in the call mix
 - a. % calls
 - b. % ports
3. percentage of PRI in the call mix
 - a. % calls
 - b. % ports

4. one of the following
 - a. average call holding time in seconds for the entire node or per ISUP, PTS, and PRI trunk groups if significant differences are expected
 - b. average port utilization for the entire node or per ISUP, PTS, and PRI trunk groups if significant differences are expected
5. percentage of calls that require digit collection, DTMF, or MF (% over total calls)
6. percentage of PTS calls that use MF (% over total PTS calls)
7. percentage of COT on the ISUP calls (% over total ISUP calls)
8. percentage of calls expecting reoriginations (% over total calls)
9. average call holding time for the calls expecting reoriginations, if differences are expected from the above call holding times
10. traffic rate, default reference is 12 h-CPS

The table below, [Resource requirements per call type](#), summarizes the resource requirements for each call type.

Resource requirements per call type

Resource type	Call type		
	ISUP	PTS	PRI
TONESYN	Y	Y	Y
DTMF	Y	Y	Y
MF	-	Y (except DAL)	-
COT	optional	-	-
ABBIT	-	Y	-
ECAN	optional	optional	optional

The table below, [DSP resources](#), shows, for each resource type, the maximum number of resources for a DSP island (DSPI). Each DSP RM can be configured with up to nine DSP islands. Only one resource type can be configured on a DSPI.)

DSP resources

DSP resource	Number of calls serviced (number per DSPI)
Tone Synthesizer (TONESYN)	255
Dual Tone Multi Frequency with dial tone generation (DTMF)	64
Multi Frequency receiver (MF)	40
Continuity Tone transceiver (COT)	80
AB Bit handler (ABBIT)	14
Note: See the restrictions in the following ABBIT provisioning section.	

Allocate resources across Resource Modules (RMs) to evenly distribute the DSP messaging load. In addition to the following section describing ABBIT provisioning, two provisioning examples follow.

ABBIT provisioning restrictions

Provision ABBIT according to the following guidelines:

- do not provision more than 28 ABBIT resources on the same RM
- do not provision more than 14 ABBIT resources on an RM that also provides 255 TONESYN resources since both resources are messaging intensive

DSP provisioning examples

This section provides three standard DSP configurations at 12 h-CPS for an NA-100 application. The configurations are based on provisioning one DSP RM as a spare. The spare RM remains in a warm standby condition ready to replace an active DSP should a failure occur. All configurations support a single spare DSP. This sparing strategy is known as N +1. The table below, [Supported NA-100 DSP configurations](#), lists the three NA-100 DSP configurations and the maximum number of PTS T1 trunks supported.

Supported NA-100 DSP configurations

DSP RM Configuration	Maximum PTS T1s
2 + 1	25
2 + 1	42
3 + 1	56

All three configurations support the following services.

- 100 % digit collection on calls
- 100 % MF on PTS
- 100 % COT on ISUP
- 100 % tone generation on calls

NA100 Application The NA100 market does not use the call reorigination feature; therefore, the application has less need for DTMF resources.

This NA100 recommended 2+1 RM configuration supports up to 25 PTS T1 trunks as shown in the table below, [DSP RM Configuration- NA100 2 + 1 \(25 PTS T1s\)](#).

DSP RM Configuration- NA100 2 + 1 (25 PTS T1s)

Resource	DSP 0	DSP 1	DSP2	Total	DSPIs
COT	80	80	spare	160	2
TONESYN	255	255	spare	510	2
DTMF	128	128	spare	256	4

DSP RM Configuration- NA100 2 + 1 (25 PTS T1s)

Resource	DSP 0	DSP 1	DSP2	Total	DSPIs
ABBIT	14	14	spare	28	2
MF	40	40	spare	80	2

This NA100 recommended 2+1 RM configuration supports up to 42 PTS T1 trunks as shown in the table below, [DSP RM Configuration- NA100 2 + 1 \(42 PTS T1s\)](#).

DSP RM Configuration- NA100 2 + 1 (42 PTS T1s)

Resource	DSP 0	DSP 1	DSP2	Total	DSPIs
COT	80	80	spare	160	1
TONESYN	255	0	spare	255	1
DTMF	128	128	spare	256	4
ABBIT	14	28	spare	42	3
MF	40	40	spare	80	2

The NA100 recommended 3+1 RM configuration supports up to 42 T1 trunks, as shown in the table below, [DSP RM Configuration - NA100 3+ 1 \(56 PTS T1s\)](#).

DSP RM Configuration - NA100 3+ 1 (56 PTS T1s)

Resource	DSP 0	DSP 1	DSP2	DSP3	Total	DSP Is
COT	80	80	0	spare	160	2
TONESYN	255	255	0	spare	510	2
DTMF	64	64	128	spare	256	4
ABBIT	14	14	28	spare	56	4
MF	40	40	80	spare	160	4

VSP provisioning

Voice signal processor (VSP) resources are pooled resources. Each treated call uses an Echo Cancellation (ECAN) resource for the duration of the call and then returns the resource to the resource pool for the next call. Operating company personnel can assign VSP resources according to 0% to 100% treatment of the traffic engineering guidelines for the office. An SPM supports two different VSP resource types:

- NTLX66 which supports 260 ECAN resources
- NTLX86 (Coherent VSP) which supports 356 ECAN resources

The NTLX66 must be configured with 257 or more resources in the MNCKTPAK table. An SPM must use only one type of VSP. VSP types cannot be mixed.

The table below, [NTLX66BA resources](#), shows the capacities of the NTLX66 VSP RM.

NTLX66BA resources

Number of RMs	Protection	Resource pool	Percent of trunks
2	1 + 1	260	13%
3	2 + 1	520	26%
4	3 + 1	780	39%
5	4 + 1	1040	52%
6	5 + 1	1300	64%
7	6 + 1	1560	77%
8	7 + 1	1820	90%
9	8 + 1	2080	103%

The following table shows the capacities for the NTLX86, Coherent VSP RMs.

NTLX86AA resources

Number of RMs	Protection	Resource pool	Percent of trunks
2	1 to 1	336	17%
3	2 to 1	672	33 %
4	3 to 1	1008	50%
5	4 to 1	1344	67%
6	5 to 1	1680	83 %
7	6 to 1	2016	100%

DLC provisioning

PRI services require two DLC RMs. A DLC RM is capable of terminating 84 D-channels. The second DLC provides a redundant spare. Nortel Networks recommends provisioning DLCs in slots 1 and 7 of shelf 1. A DLC is required only when PRI is supported.

CEM provisioning

A capacity index (CAPINDEX) in the MNNODE table defines the CEM (NTLX82) capacity as one of the following

- standard - Call processing capacity equal to NTLX82AA
- enhanced - Call processing capacity near thrice NTLX82AA
- premium - Call processing capacity near twice NTLX82AA

The values are dependant upon the product engineering code (PEC) in the MNCKTPAK table and also on usage software optionality control (SOC) right to use (RTU) settings. The table below, [SOC option and MNCKTPAK code dependencies](#), describes the dependencies.

SOC option and MNCKTPAK code dependencies

CAPINDEX	SOC Option	MNCKTPAK PEC
Standard	does not apply	NTLX82AA
Enhanced	SPMS0020 RTU=Y	NTLX82BA
Premium	SPMS0028 RTU=Y	NTLX82BA

The USAGE SOC values denote the maximum number of DMSCP class of SPMs in the office that can be provisioned with the corresponding capacity index. The SOC threshold values are set to 100%

Tools and utilities

Data schema

Data schema tables are accessed using the MAP display commands.

Provisioning a DLC RM

Use this procedure to provision a DLC resource module (RM).

Provisioning a DLC RM

At the MAP level

- 1 To add a DLC protection group, access table MNPRTGRP:
>TABLE MNPRTGRP
- 2 Begin the table addition:
>ADD
- 3 Answer each of the prompts with the required datafill provided by the table range.

Example

This is an example of datafilling table PMLOADS.

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
GRPKEY:
>SPM 0 DLC_GRP 1
SELECTOR:
>DLC_GRP
SWCHMODE:
>NRVTV
ALRMCTRL:
>NOSPARE MJ RPT
>
TUPLE TO BE ADDED:
SPM 0 DLC_GRP 1 DLC_GRP NRVTV (NOSPARE MJ
RPT) $
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

- 4 Exit table MNPRTGRP:
>**QUIT**
- 5 Access table MNNODE:
>**TABLE MNNODE**
- 6 Position on the tuple for the SPM being modified:
>**POS SPM <spm_no>**
where
spm_no
is the SPM number (0 to 85)
Example
>**POS SPM 0**

Example of MAP display

```

NODEKEY          ALIAS          NODEINFO
-----
SPM 0           SPM_0_0D      DMSCP 0 SYNC INTERNAL 15 (COT 60) (DTMF 60)
                                (ECAN 60) (TONESYN 60) (MF 60) $
                                (SYSB CR RPT) (MANB MJ RPT) (ISTB MN RPT)
                                (SYSBNA CR RPT) (MANBNA MJ RPT)
                                (COTLOW MN RPT) (DTMFLOW MN RPT)
                                (ECANLOW MN RPT) (TONESLOW MN RPT)
                                (MFLOW MN RPT) (CMRLOW MN RPT) $
                                (PRAB SPM250) $ ENHANCED

```

- 7 Ensure that the proper EXECs are datafilled for Table MNNODE.

Office type	Valid EXEC
DMS100/200	PRAB SPMEX
DMS250	PRAB SPM250
DMS500	PRAB SPMEX

- 8 Use this table to determine your next step.

If the EXECs	Do
are datafilled properly	step 23
not datafilled properly	step 9

- 9 Change the tuple to the proper EXEC for the office by performing the following the following steps.

- a Begin the table change:
>**CHA**
- b For each unchanged prompt, press the Enter key. The only value entered in this step should be the new value.

Example

This example changes the EXEC from (PRAB SPM250) to (PRAB SPMEX)

>**CHA**

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>**Y**

ALIAS: SPM_0_0D

>

CLASS: DMSCP

>

FLOOR: 1

>

CLKMODE: SYNC

>

CLKREF: INTERNAL

>

LEDTIMER: 15

>

RSRUTLIM: COT 60

>

RSRUTLIM: DTMF 60

>

RSRUTLIM: ECAN 60

>

RSRUTLIM: TONESYN 60

>

RSRUTLIM: MF 60

>

```
RSRUTLIM:
>
ALRMCTRL: SYSB CR RPT
>
ALRMCTRL: MANB MJ RPT
>
ALRMCTRL: ISTB MN RPT
>
ALRMCTRL: SYSBNA CR RPT
>
ALRMCTRL: MANBNA MJ RPT
>
ALRMCTRL: COTLOW MN RPT
>
ALRMCTRL: DTMFLOW MN RPT
>
ALRMCTRL: ECANLOW MN RPT
>
ALRMCTRL: TONESLOW MN RPT
>
ALRMCTRL: MFLOW MN RPT
>
ALRMCTRL: CMRLOW MN RPT
>
EXECTAB: (PRAB SPM250)
>PRAB SPMEX
EXECTAB:
>$
CAPINDX:
>ENHANCED
Perform the following steps to activate the
changes to EXECTAB in SPM 0:
```

```

1: MANBSY the CEM if it's not already
MANBSY.
2: RTS the inactive CEM.
3. Perform an SPM SWACT
4. MANBSY the new inactive CEM
5. RTS the new inactive CEM.
TUPLE TO BE CHANGED:
SPM 0 SPM0_00D DMSCP 0 SYNC INTERNAL 15
(COT 60) (DTMF 60) (ECAN 60) (TONESYN 60)
(MF 60) $ (SYSB CR RPT) (MANB MJ RPT) (ISTB
MN RPT) (SYSBNA CR RPT) (MANBNA MJ
RPT) (COTLOW MN RPT) (DTMFLOW MN RPT)
(ECANLOW MN RPT) (TONESLOW MN RPT)
(MFLOW MN RPT) (CMRLOW MN RPT) (PRAB SPMEX)
$ ENHANCED
ENTER Y TO CONFIRM, N TO REJECT OR E TO
EDIT.
>Y
TUPLE CHANGED

```

- 10** The following steps will activate the static data that was modified in [step 9](#). Exit the table:

```
>QUIT
```

- 11** Post the SPM being modified:

```
>POST SPM <spm_no>
```

where

spm_no

is the number of the SPM being modified (0 to 85)

Example of MAP display

```

SPM      #   InSv  Class: DMSCP
-----
Shlf0 SL A Stat  Shlf0 SL A Stat  Shlf1 SL A Stat  Shlf1 SL A Stat
DSP 0  1 A InSv  CEM 1  8 I InSv  -----  1 - ----  -----  8 - ----
-----  2 - ----  OC3 0  9 I InSv  -----  2 - ----  -----  9 - ----
-----  3 - ----  OC3 1 10 A InSv -----  3 - ----  ----- 10 - ----
-----  4 - ----  ----- 11 - ----  -----  4 - ----  ----- 11 - ----
-----  5 - ----  ----- 12 - ----  -----  5 - ----  ----- 12 - ----
-----  6 - ----  ----- 13 - ----  -----  6 - ----  ----- 13 - ----
CEM 0  7 A InSv  ----- 14 - ----  -----  7 - ----  ----- 14 - ----

```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 12 Select the inactive CEM:

```
>SELECT <inactive_cem>
```

where

inactive_cem

is the number of the inactive CEM

- 13 Busy the inactive CEM:

```
>BSY
```

- 14 Return the inactive CEM to service:

```
>RTS
```

- 15 Access the PROT level of the MAP:

```
>PROT
```

Example of MAP display

```
SPM      #  InSv
Prot Grp: CEM          Mode: N/A          Schema: N/A
Sh0 U R A Stat  Sh0 U R A Stat  Sh1 U R A Stat  Sh1 U R A Stat
 1 - - - - -  8  1 S I InSv   1 - - - - -  8 - - - - -
 2 - - - - -  9 - - - - -  2 - - - - -  9 - - - - -
 3 - - - - - 10 - - - - -  3 - - - - - 10 - - - - -
 4 - - - - - 11 - - - - -  4 - - - - - 11 - - - - -
 5 - - - - - 12 - - - - -  5 - - - - - 12 - - - - -
 6 - - - - - 13 - - - - -  6 - - - - - 13 - - - - -
 7  0 W A InSv 14 - - - - -  7 - - - - - 14 - - - - -
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 16 Perform a protection switch on the CEMs:

```
>MANUAL
```

- 17 Exit the protection level:

```
>QUIT
```

- 18 Select the previously active CEM:

```
>SELECT <inactive_cem>
```

where

inactive_cem

is the number of the previously active CEM

- 19 Busy the CEM:
>**BSY**
- 20 Return the CEM to service:
>**RTS**
- 21 Access the PROT level of the MAP:
>**PROT**

Example of MAP display

```
SPM      #  InSv
Prot Grp: CEM                Mode: N/A                Schema: N/A
Sh0 U R A Stat  Sh0 U R A Stat  Sh1 U R A Stat  Sh1 U R A Stat
 1 -- - - ----   8  1 S A InSv   1 -- - - ----   8 -- - - ----
 2 -- - - ----   9 -- - - ----   2 -- - - ----   9 -- - - ----
 3 -- - - ----  10 -- - - ----   3 -- - - ----  10 -- - - ----
 4 -- - - ----  11 -- - - ----   4 -- - - ----  11 -- - - ----
 5 -- - - ----  12 -- - - ----   5 -- - - ----  12 -- - - ----
 6 -- - - ----  13 -- - - ----   6 -- - - ----  13 -- - - ----
 7  0 W I InSv   14 -- - - ----   7 -- - - ----  14 -- - - ----
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 22 Perform a protection switch:
>**MANUAL**
- 23 Return to the CI level of the MAP:
>**QUIT ALL**
- 24 Access table MNCKTPAK:
>**TABLE MNCKTPAK**
- 25 Begin the table addition:
>**ADD**
- 26 Answer each of the prompts with the required datafill provided by the table range.

Example

This is an example of datafilling table MNCKTPAK.

>**ADD**

CPKKEY:

>**SPM 0 1 1**

CPKTYPE:

```
>DLC
UNITNO:
>0
DLCGRPID:
>1
WKRSPR:
>WORKING
ALRMCTRL:
>SYSB CR RPT
ALRMCTRL:
>MANB MJ RPT
ALRMCTRL:
>ISTB MN RPT
ALRMCTRL:
>PROTFAIL CR RPT
ALRMCTRL:
>$
PEC:
>NTLX72AA
RELEASE:
>01
LOAD:
>DLC16CF
TUPLE TO BE ADDED:
SPM 0 0 1 DLC 1 1 WORKING ( SYSB CR RPT) (MANB
MJ RPT) (ISTB MN RPT) (PROTFAIL CR RPT) $
NTLX72AA 01 DLC16CF
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

- 27** The previous example adds a working DLC to Slot 1 of Shelf 1. The following example adds a spare DLC to Slot 7 of Shelf 1.

28 Begin the table addition:

>ADD

29 Answer each of the prompts with the required datafill provided by the table range.

Example

This is an example of datafilling table MNCKTPAK.

>ADD

CPKKEY:

>SPM 0 1 7

CPKTYPE:

>DLC

UNITNO:

>1

DLCGRPID:

>1

WKRSPR:

>SPARE

ALRMCTRL:

>SYSB CR RPT

ALRMCTRL:

>MANB MJ RPT

ALRMCTRL:

>ISTB MN RPT

ALRMCTRL:

>PROTFAIL CR RPT

ALRMCTRL:

>\$

PEC:

>NTLX72AA

RELEASE:

>01

LOAD:

>DLC16CF

TUPLE TO BE ADDED:

SPM 0 1 7 DLC 1 SPARE (SYSB CR RPT) (MANB
MJ RPT) (ISTB MN RPT) (PROTFAIL CR RPT) \$
NTLX72AA 01 DLC16CF

ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.

>Y

TUPLE ADDED

30 Exit table MNCKTPAK:

>QUIT

31 Access table MNPRIIID:

>TABLE MNPRIIID

32 Begin the table addition:

>ADD

33 Answer each of the prompts with the required datafill provided by the table range.

Example

This is an example of datafilling table MNPRIIID.

>ADD

PRIIDKEY:

>SPM 0 1

INTID:

>1

TUPLE TO BE ADDED:

SPM 0 1 1

ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.

>Y

TUPLE ADDED

34 Exit table MNPRIIID:

>QUIT

At the equipment frame

- 35 Ensure ESD precautions are utilized. Verify that your ESD wrist strap is connected properly to the frame.
- 36 Remove the NTLX60AA filler packs from the appropriate slots.
- 37 Insert the NTLX72AA DLC RMs in the appropriate slots.

At the MAP level

- 38 Post the SPM being modified:

```
>MAPCI;MTC;PM;POST SPM <spm_no>
```

where

spm_no

is the number of the SPM being modified (0 to 85)

Example of MAP display for dual shelf SPM

```
SPM      0 InSv  Class: DMSCP

Shlf0 SL A Stat  Shlf0 SL A Stat  Shlf1 SL A Stat  Shlf1 SL A Stat
DSP 0  1 A InSv  CEM 1  8 I InSv  DLC 0  1 A Offl  ----- 8 - ----
----- 2 - ----  OC3 0  9 I InSv  ----- 2 - ----  ----- 9 - ----
----- 3 - ----  OC3 1 10 A InSv  ----- 3 - ----  ----- 10 - ----
----- 4 - ----  ----- 11 - ----  ----- 4 - ----  ----- 11 - ----
----- 5 - ----  ----- 12 - ----  ----- 5 - ----  ----- 12 - ----
----- 6 - ----  ----- 13 - ----  ----- 6 - ----  ----- 13 - ----
CEM 0  7 A InSv  ----- 14 - ----  DLC 1  7 I Offl  ----- 14 - ----
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 39 Select the DLCs:


```
>SELECT DLC ALL
```
- 40 Busy the DLCs:


```
>BSY ALL
```
- 41 Confirm the BSY command:


```
>Y
```
- 42 Load the DLCs with their software:


```
>LOADMOD ALL
```
- 43 Confirm the LOADMOD command:


```
>Y
```

- 44 Perform an out-of-service test on the DLCs:
>**TST ALL**
- 45 Confirm the test:
>**Y**
- 46 Return the DLCs to service:
>**RTS ALL**
- 47 Confirm the RTS command:
>**Y**
- 48 Perform an in-service test on the DLCs:
>**TST ALL**
- 49 Confirm the TST command:
>**Y**
- 50 Verify that the DLCs are working properly. Monitor logs and the SPM for five minutes. If any problems arise, contact your next level of support.
- 51 Access the PROT level of the MAP:
>**PROT**

Example of MAP display

```
SPM # ISTb Prot Grp: DLC_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
 1 -- - - ---- 8 -- - - ---- 1 0 W A InSv 8 -- - - ----
 2 -- - - ---- 9 -- - - ---- 2 -- - - ---- 9 -- - - ----
 3 -- - - ---- 10 -- - - ---- 3 -- - - ---- 10 -- - - ----
 4 -- - - ---- 11 -- - - ---- 4 -- - - ---- 11 -- - - ----
 5 -- - - ---- 12 -- - - ---- 5 -- - - ---- 12 -- - - ----
 6 -- - - ---- 13 -- - - ---- 6 -- - - ---- 13 -- - - ----
 7 -- - - ---- 14 -- - - ---- 7 1 S I InSv 14 -- - - ----
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 52 Determine if the spare DLC is also inactive.
Note: In the example above, DLC 1 slot 7 of the upper shelf is inactive (“I” under the ‘A’ column) and is the spare DLC (“S” under the ‘R’ column).
- 53 Protection switch the active DLC with the inactive spare DLC:
>**MANUAL <active_dlc> <spare_dlc>**
where

active_dlc

is the number of an active DLC

spare_dlc

is the number of the inactive spare DLC

Example

```
>MANUAL 0 1
```

54 Confirm the protection switch:

```
>Y
```

55 Protection switch from the spare DLC back to the newly inactive DLC:

```
>MANUAL <spare_dlc> <inactive_dlc>
```

where

spare_dlc

is the number of the spare DLC

inactive_dlc

is the number of the newly inactive DLC

Example

```
>MANUAL 1 0
```

56 Confirm the protection switch:

```
>Y
```

57 You have completed this procedure. Return to the CI level of the MAP screen:

```
>QUIT ALL
```

Provisioning a DSP RM

Use this procedure to provision a digital signal processing (DSP) resource module (RM).

Provisioning a DSP RM

At the MAP level

- 1 Determine the protection status of the DSPs assigned to the SPM being modified. Verify that the RMID and the ProtWhomID fields are the same number for each of the DSPs:

```
>SPMRESMAN SPM <spm_no> DSP <dsp_no>
```

where

spm_no

is the SPM number (0 to 85)

dsp_no

is the DSP number (0 to 27)

Example of response for SPM with no protection switched DSPs

```
SPM 0
ProtGroup: 1
RMID Activity ProtWhomID ProtGrp Safe to Change?
-----
DSP 0 23 ACTIVE 23 1 NO
DSP 1 24 ACTIVE 24 1 NO
DSP 2 25 ACTIVE 25 1 NO
DSP 3 26 INACTIVE 26 1 NO
```

Example of response for SPM with protection switched DSPs

```
SPM 0
ProtGroup: 1
RMID Activity ProtWhomID ProtGrp Safe to Change?
-----
DSP 0 23 ACTIVE 25 1 NO
DSP 1 24 ACTIVE 24 1 NO
DSP 2 25 INACTIVE 26 1 NO
DSP 3 26 ACTIVE 23 1 NO
```

Note: In the second example above, DSP 0 was protection switched with the spare DSP (DSP 3), then DSP 2 (currently inactive) was protection switched with DSP 0. To get the DSPs in the proper state, first protection switch DSP 0 with DSP 2, and then protection switch DSP 3 with DSP 0.

- 2 Post the SPM:

```
>MAPCI;MTC;PM;POST SPM <spm_no>
```

where

spm_no

is the SPM number (0 to 85)

Example of MAP display

```
SPM 0 InSv Loc: Site HOST Floor 1 Row AA FrPos 0
Shlf0 SL A Stat Shlf0 SL A Stat Shlf1 SL A Stat Shlf1 SL A Stat
---- 1 ---- CEM 1 8 A InSv ---- 1 - ---- ---- 8 ----
---- 2 ---- OC3 0 9 A InSv ---- 2 - ---- DSP 0 9 A InSv
---- 3 ---- OC3 1 10 I InSv ---- 3 - ---- DSP 1 10 A InSv
---- 4 ---- VSP 3 11 A InSv ---- 4 - ---- DSP 2 11 A InSv
---- 5 ---- VSP 2 12 A InSv VSP 4 5 A InSv DSP 3 12 I InSv
---- 6 ---- VSP 1 13 A InSv VSP 5 6 I InSv ---- 13 - ----
CEM 0 7 I InSv VSP 0 14 A InSv ---- 7 - ---- ---- 14 - ----
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In this example DSP 3 in slot 12 of shelf 1 is the spare DSP and is Inactive (I).

- 3 Select a DSP assigned to the SPM being modified:

```
>SELECT DSP <dsp_no>
```

where

dsp_no

is the DSP number (0 to 27)

- 4 Enter the protection level of the MAP:

```
>PROT
```

Example of MAP display

```
SPM 0 InSv
Prot Grp: DSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
 1 - - - - - 8 - - - - - 1 - - - - - 8 - - - - -
 2 - - - - - 9 - - - - - 2 - - - - - 9 0 W A InSv
 3 - - - - - 10 - - - - - 3 - - - - - 10 1 W A InSv
 4 - - - - - 11 - - - - - 4 - - - - - 11 2 W A InSv
 5 - - - - - 12 - - - - - 5 - - - - - 12 3 S I InSv
 6 - - - - - 13 - - - - - 6 - - - - - 13 - - - - -
 7 - - - - - 14 - - - - - 7 - - - - - 14 - - - - -
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In the example above, DSP 3 in slot 12 of the upper shelf is inactive (“I” under the ‘A’ column) and is the spare DSP (“S” under the ‘R’ column).

- 5** Determine if there are any working DSPs that are protection switched using the results from the SPMRESMAN command in [step 1](#).

If	Do
no working DSP is protection switched	step 10
any working DSP is protection switched	step 6

- 6** Using the information gathered during [step 1](#), protection switch the DSP, indicated by the ProtWhomID field of the currently Inactive DSP, with the Inactive DSP:

```
>MANUAL <prot_dsp> <inactive_dsp>
```

where

prot_dsp

is the number of the DSP in the inactive DSP's ProtWhomID field from [step 1](#)

inactive_dsp

is the number of an inactive DSP

Example

```
>MANUAL 3 0
```

- 7** Confirm the protection switch:

```
>Y
```

- 8** Determine the protection status of the DSPs assigned to the SPM being modified:

```
>SPMRESMAN SPM <spm_no> DSP <dsp_no>
```

where

spm_no

is the SPM number (0 to 85)

dsp_no

is the DSP number (0 to 27)

- 9** Using the output of [step 8](#), verify that the RMID and the ProtWhomID fields are the same number for each of the DSPs.

If the SPM has	Do
any protection switched DSPs	step 6
no protection switched DSPs	step 16

- 10** Ensure that the inactive DSP is the Spare. Then protection switch the inactive DSP with one of the active DSPs:

```
>MANUAL <active_dsp> <inactive_dsp>
```

where

active_dsp

is the number of an active DSP from [step 2](#)

inactive_dsp

is the number of the inactive DSP

Example

```
>MANUAL 0 3
```

- 11** Confirm the protection switch:

```
>Y
```

Example of MAP display

```
SPM      0  InSv
Prot Grp: DSP_GRP 1      Mode: Non-revertive      Schema: m_for_n
Sh0 U R A Stat   Sh0 U R A Stat   Sh1 U R A Stat   Sh1 U R A Stat
1  -- - - - ----   8  -- - - - ----   1  -- - - - ----   8  -- - - - ----
2  -- - - - ----   9  -- - - - ----   2  -- - - - ----   9  0 W I InSv
3  -- - - - ----  10  -- - - - ----   3  -- - - - ----  10  1 W A InSv
4  -- - - - ----  11  -- - - - ----   4  -- - - - ----  11  2 W A InSv
5  -- - - - ----  12  -- - - - ----   5  -- - - - ----  12  3 S A InSv
6  -- - - - ----  13  -- - - - ----   6  -- - - - ----  13  -- - - - ----
7  -- - - - ----  14  -- - - - ----   7  -- - - - ----  14  -- - - - ----
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 12** Verify that the DSP performed the protection switch by viewing the MAP display screen. In the example in [step 11](#), DSP 0 in slot 9 of the upper shelf is now inactive (“I” under the ‘A’ column) and the spare DSP (“S” under the ‘R’ column) is now active.
- 13** Protection switch back to the original DSP:

```
>MANUAL <spare_dsp> <inact_dsp>
```

where

spare_dsp

is the number of the newly active DSP

inact_dsp

is the number of the previously active DSP from [step 10](#)

Example

```
>MANUAL 3 0
```

14 Confirm the protection switch:

>Y

Example of MAP display

```
SPM # InSv
Prot Grp: DSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
1 - - - - - 8 - - - - - 1 - - - - - 8 - - - - -
2 - - - - - 9 - - - - - 2 - - - - - 9 0 W A InSv
3 - - - - - 10 - - - - - 3 - - - - - 10 1 W A InSv
4 - - - - - 11 - - - - - 4 - - - - - 11 2 W A InSv
5 - - - - - 12 - - - - - 5 - - - - - 12 3 S I InSv
6 - - - - - 13 - - - - - 6 - - - - - 13 - - - - -
7 - - - - - 14 - - - - - 7 - - - - - 14 - - - - -
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

15 Verify that the DSP performed the protection switch by viewing the MAP display screen. In the example in [step 14](#), DSP 3 in slot 9 of the upper shelf is now inactive (“I” under the ‘A’ column) and is the spare DSP (“S” under the ‘R’ column).

16 Exit the PROT level:

>QUIT

17 Select the spare DSP:

>SELECT DSP <spare_dsp>

where

spare_dsp

is the number of the spare DSP

18 Busy the spare DSP:

>BSY

19 Offline the spare DSP:

>OFFL

20 Exit to the CI level of the MAP:

>QUIT ALL

21 Access table MNCKTPAK:

>TABLE MNCKTPAK

22 Position on the tuple that holds the information on the spare DSP:

>POS SPM <spm_no> <shelf_no> <slot_no>

where

spm_no
is the SPM number (0 to 85)

shelf_no
is the shelf number (0 or 1)

slot_no
is the slot number (1 to 14)

Example

```
>POS SPM 0 1 12
```

23 Remove the tuple:

```
>DEL
```

Note: It is recommended that the spare DSP be deleted and re-added as a working DSP. The final DSP tuple in table MNCKTPAK should be added as the spare DSP.

24 Confirm the deletion:

```
>Y
```

25 Begin the table addition:

```
>ADD
```

26 Answer each of the prompts with the required datafill provided by the table range.

Example

This is an example of datafilling table MNCKTPAK.

```
>ADD
```

```
CPKKEY:
```

```
>SPM 0 1 12
```

```
CPKTYPE:
```

```
>DSP
```

```
UNITNO:
```

```
>3
```

```
DSPGRPID:
```

```
>1
```

```
WKRSPR:
```

```
>WORKING
```

```
RSRTYPE:
```

>**COT 12**

RSRTYPE:

>**DTMF 12**

RSRTYPE:

>**\$**

Note: To configure Downloadable Tones on the SPM, type *INTTONE* at the *RSRTYPE* prompt. Additional *NUM* and *TONETYPE* prompts will be displayed.

Example

RSRTYPE:

>**INTTONE**

NUM:

>**12**

TONETYPE:

>**PORTUGAL**

RSRTYPE:

>**\$**

ALRMCTRL:

>**SYSB CR RPT**

ALRMCTRL:

>**MANB MJ RPT**

ALRMCTRL:

>**ISTB MN RPT**

ALRMCTRL:

>**PROTFAIL CR RPT**

ALRMCTRL:

>**\$**

PEC:

>**NTLX65BA**

RELEASE:

>**01**

```

LOAD:
>DSP17CK
TUPLE TO BE ADDED:
SPM 0 1 12 DSP 3 1 WORKING (COT 12) (DTMF 12)
$ (SYSB CR RPT) (MANB MJ RPT) (ISTB MN RPT)
(PROTFAIL CR RPT) $ NTLX65BA          01 DSP16CK
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED

```

Note: Below is a sample screen output showing the Downloadable Tones choice:

```

SPM 0 1 12 DSP 3 1 WORKING (COT 12) (DTMF 12)
(INTTONE 12 PORTUGAL) $ (SYSB CR RPT) (MANB
MJ RPT) (ISTB MN RPT) (PROTFAIL CR RPT) $
NTLX65BA          01 DSP16CK

```

- 27 Repeat steps [25](#) and [26](#) to add additional DSPs. Datafill the final DSP as a spare DSP. All others should be datafilled as working. When all DSPs have been datafilled, exit table MNCKTPAK:

```
>QUIT
```

At the equipment frame

- 28 Remove the NTLX60AA filler module(s) from the appropriate slot(s).
- 29 Insert the new DSP (NTLX65) resource module(s) into the appropriate slot(s). Wait for the resource module(s) to pass the self-test. This will take several minutes.

Note 1: DSPs cannot be RTS if they are located (and datafilled) in slots 1, 2, 7, or 8 of shelf 1 of a high-speed backplane (NTLX51BA).

Note 2: The red and green LEDs will light up while the self-test is being performed. The red LED will go out.

At the MAP level

- 30 Post the SPM being modified:
- ```
>MAPCI;MTC;PM;POST SPM <spm_no>
```
- where
- spm\_no**  
is the SPM number (0 to 85)

## Example of MAP display

```
SPM 0 InSv Loc: Site HOST Floor 1 Row AA FrPos 0
Shlf0 SL A Stat Shlf0 SL A Stat Shlf1 SL A Stat Shlf1 SL A Stat
----- 1 ----- CEM 1 8 A InSv ----- 1 - ---- ----- 8 -----
----- 2 ----- OC3 0 9 A InSv ----- 2 - ---- DSP 0 9 A InSv
----- 3 ----- OC3 1 10 I InSv ----- 2 - ---- DSP 1 10 A InSv
----- 4 ----- VSP 3 11 A InSv ----- 4 - ---- DSP 2 11 A InSv
----- 5 ----- VSP 2 12 A InSv VSP 4 5 A InSv DSP 3 12 A Offl
----- 6 ----- VSP 1 13 A InSv VSP 5 6 A InSv DSP 4 13 I Offl
CEM 0 7 I InSv VSP 0 14 A InSv ----- 7 - ---- ----- 14 -----
```

**Note:** The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 31** Select one of the new DSPs just added to the SPM:

```
>SELECT DSP <dsp_no>
```

where

**dsp\_no**

is the number of a newly added DSP (0 to 27)

- 32** Busy the selected DSP:

```
>BSY
```

- 33** Perform a RESETMOD on the DSP:

```
>RESETMOD FW
```

- 34** Load the DSP with the DSP software load:

```
>LOADMOD
```

- 35** Perform an out-of-service test on the DSP:

```
>TST
```

- 36** Return the DSP to service:

```
>RTS
```

**Note:** DSPs cannot be RTS if they are located (and datafilled) in slots 1, 2, 7, or 8 of shelf 1 of a high-speed backplane (NTLX51BA).

- 37** Use this table to determine your next step.

| If                            | Do                      |
|-------------------------------|-------------------------|
| additional DSPs were added    | <a href="#">step 31</a> |
| no additional DSPs were added | <a href="#">step 38</a> |

**38** Verify that the DSPs are working properly. Monitor logs and the SPM for five minutes. If any problems arise, contact your next level of support.

**39** Access the PROT level of the MAP:

**>PROT**

### Example of MAP display

```
SPM # ISTb Prot Grp: DSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
1 -- - - - - 8 -- - - - - 1 -- - - - - 8 -- - - - -
2 -- - - - - 9 -- - - - - 2 -- - - - - 9 0 W A InSv
3 -- - - - - 10 -- - - - - 3 -- - - - - 10 1 W A InSv
4 -- - - - - 11 -- - - - - 4 -- - - - - 11 2 W A InSv
5 -- - - - - 12 -- - - - - 5 -- - - - - 12 3 W A InSv
6 -- - - - - 13 -- - - - - 6 -- - - - - 13 4 S I InSv
7 -- - - - - 14 -- - - - - 7 -- - - - - 14 -- - - - -
```

**Note:** The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

**40** Determine if the spare DSP is also inactive.

**Note:** In the example above, DSP 4 in slot 13 of the upper shelf is inactive (“I” under the ‘A’ column) and is the spare DSP (“S” under the ‘R’ column).

**41** Protection switch an active DSP with the inactive spare DSP:

**>MANUAL <active\_dsp> <spare\_dsp>**

where

**active\_dsp**

is the number of an active DSP

**spare\_dsp**

is the number of the inactive spare DSP

Example

**>MANUAL 0 4**

**42** Confirm the protection switch:

**>Y**

**43** Protection switch from the spare DSP back to the newly inactive DSP:

**>MANUAL <spare\_dsp> <inactive\_dsp>**

where

**spare\_dsp**

is the number of the spare DSP

**inactive\_dsp**

is the number of the newly inactive DSP

**Example**

```
>MANUAL 4 0
```

**44** Confirm the protection switch:

```
>Y
```

**45** You have completed this procedure. Return to the CI level of the MAP screen:

```
>QUIT ALL
```

## Provisioning an SRM

Use this procedure to provision a Spectrum Resource Module (SRM).

### Provisioning an SRM

#### *At the MAP level*

- 1 Access table PECINV:  
**>TABLE PECINV**
- 2 Determine if the NTLX44AA PEC code has been previously datafilled:  
**>POS NTLX44AA**

| If the tuple is | Do                     |
|-----------------|------------------------|
| found           | <a href="#">step 6</a> |
| not found       | <a href="#">step 3</a> |
- 3 Contact the next level of support and obtain the current baseline release and exceptions associated with the pack.
- 4 Add the NTLX44AA PEC code to the table:  
**>ADD**
- 5 Answer each of the prompts with the required datafill provided by the table range.

#### Example

```

>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
PEC:
>NTLX44AA
SSYSBASE:
>SPMHW 01 $
SSYSBASE:
>$
TUPLE TO BE ADDED:

```

```

NTLX44AA (SPMHW 01 $) $
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y

```

```
TUPLE ADDED
```

**6** Exit table PECINV:

```
>QUIT
```

**7** Determine the location of the SRM loads:

```
>DISKUT;LF <disk_volume>
```

*where*

**disk\_volume**

is the name of the SRM load volume

**8** Exit the DISKUT level:

```
>QUIT ALL
```

**9** Access table PMLOADS:

```
>TABLE PMLOADS
```

**10** Determine if the SRM load is present:

```
>POS srm_load_name
```

*where*

**srm\_load\_name**

is the load name for the SRM

*Example*

```
>POS SYN16BK
```

| If the SRM load is | Do                      |
|--------------------|-------------------------|
| found              | <a href="#">step 13</a> |
| not found          | <a href="#">step 11</a> |

**11** Begin the table addition:

```
>ADD
```

**12** Answer each of the prompts with the required datafill provided by the table range.

**Example**

```
>ADD
```

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>Y

LOADNAME:

>SYN16BK

ACTFILE:

>SYN16BK\_000001

ACTVOL:

>S00DSPM

BKPFIL:

>SYN16BK\_000001

BKPVOL:

>S01DSPM

UPDACT: N

>

TUPLE TO BE ADDED:

SYN16BK

SYN16BK\_000001 S00DSPM

SYN16BK\_000001 S01DSPM N

ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.

>Y

TUPLE ADDED

13 Exit table PMLOADS:

>QUIT

14 Access table MNPRTGRP:

>TABLE MNPRTGRP

15 Begin the table addition:

>ADD

16 Answer each of the prompts with the required datafill provided by the table range.

**Example**

>ADD

- ```
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
GRPKEY:
>SPM 2 SRM_GRP 1
SELECTOR:
>SRM_GRP
SWCHMODE:
>NRVTV
SPARING:
>UNSPARED
TUPLE TO BE ADDED:
SPM 2 SRM_GRP 1 SRM_GRP NRVTV UNSPARED
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```
- 17 Exit table MNPRTGRP:
- ```
>QUIT
```
- 18 Access table MNCKTPAK:
- ```
>TABLE MNCKTPAK
```
- 19 Begin the table addition:
- ```
>ADD
```
- 20 Answer each of the prompts with the required datafill provided by the table range.

### Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
CPKKEY:
>SPM 0 0 6
CPKTYPE:
>SRM
```

UNITNO:  
>0

SRMGRPID:  
>1

WKRSPR:  
>WORKING

ALRMCTRL:  
>SYSB CR RPT

ALRMCTRL:  
>MANB MJ RPT

ALRMCTRL:  
>ISTB MN RPT

ALRMCTRL:  
>HLDOVR MJ RPT

ALRMCTRL:  
>HLDOVR24 CR RPT

ALRMCTRL:  
>LOR MJ RPT

ALRMCTRL:  
>PATCHFAIL MJ RPT

ALRMCTRL:  
>\$

BITSALM:  
>LOS MJ RPT

BITSALM:  
>AIS MJ RPT

BITSALM:  
>OOF MJ RPT

BITSALM:  
>MTIE MN RPT

BITSALM:  
>TLD MJ RPT

BITSALM:

>**BPV MN RPT**

BITSALM:

>**CRC MN RPT**

BITSALM:

>**\$**

BITSAINFO:

>**DS1 ESF**

BITSBINFO:

>**DS1 ESF**

BITSOUTINFO:

>**DS1 SF Y 3**

PQL\_ARR:

>**NA**

**Note:** Datafill the BITS Link in ESF operation only if:

both BITS Links carry SSM data - datafill the PQL\_ARR field as NA,

*or*

both BITS Links carry *no* SSM data - datafill the PQL\_ARR field as STU.

REV:

>**N**

PEC:

>**NTLX44AA**

RELEASE:

>**01**

LOAD:

>**SRM0016**

TUPLE TO BE ADDED:

```

SPM 0 0 6 SRM 0 1 WORKING (SYSB CR RPT) (MANB
MJ RPT) (ISTB MN RPT) (HLDOVR MJ RPT)
(HLDOVR24 CR RPT) (LOR MJ RPT) $ (LOS MJ RPT)
(AIS MJ RPT) (OOF MJ RPT) (MTIE MN RPT) (TLD
MJ RPT) (BPV MN RPT) (CRC MN RPT) $ DS1 ESF
DS1 ESF $ NA N NTLX44AA 01
SRM0016

```

ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.

>Y

TUPLE ADDED

- 21 Exit table MNCKTPAK:

>QUIT

### ***At the equipment frame***

- 22 Ensure that ESD precautions are utilized. Verify that your ESD wrist strap is connected properly to the frame.
- 23 Remove the NTLX60AA filler packs from card slot 6 in the lower shelf (shelf 0) of the SPM being modified.
- 24 Insert the SRM in card slot 6 in the lower shelf (shelf 0) of the SPM being modified.

**Note 1:** SRMs cannot be returned to service (RTS) if they are located (and datafilled) in slots 1, 2, 7, or 8 of shelf 1 of a high-speed backplane (NTLX51BA or NTLX51CA).

**Note 2:** Wait for the SRM to complete the self-test, which will take several minutes.

- 25 Connect the NTLX5110 cable assembly for the 15-pin and 9-pin DSUB connectors.

### ***At the MAP level***

- 26 Post the SPM to be updated:

```
>MAPCI;MTC;PM;POST SPM <spm_no>
```

where

**spm\_no**

is the number of the SPM to be upgraded (0 to 85)

*Example of a MAP screen:*

```

Shlf0 SL A Stat Shlf0 SL A Stat Shlf1 SL A Stat Shlf1 SL A Stat
----- 1 - ---- CEM 1 8 I InSv DLC 0 1 A InSv ----- 8 - ----
----- 2 - ---- OC3 0 9 A InSv ----- 2 - ---- DSP 0 9 A InSv
----- 3 - ---- OC3 1 10 I InSv ----- 3 - ---- DSP 1 10 A InSv
----- 4 - ---- ----- 11 - ---- ----- 4 - ---- DSP 2 11 A InSv
----- 5 - ---- ----- 12 - ---- ----- 5 - ---- DSP 3 12 A InSv
SRM 0 6 A OffL ----- 13 - ---- ----- 6 - ---- DSP 4 13 I InSv
CEM 0 7 A InSv ----- 14 - ---- DLC 1 7 I InSv ----- 14 - ----

```

**Note:** The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

**27** Select the SRM:

>**SELECT SRM 0**

**28** Busy the SRM:

>**BSY**

**29** Load the SRM with the SRM software load:

>**LOADMOD**

**30** Return the SRM to service:

>**RTS**

**31** Access the BITS level of the MAP:

>**BITS**

### Example of MAP display

```

SPM 2 SRM 0
LinkNo BitsName Status State SSM AlmSev
 0 BITSA InAct OffL NIL
 1 BITSB InAct OffL NIL
 2 BITSOUT Uneq NIL

```

**32** Busy the links:

>**BSY <link\_no>**

where

**link\_no**

is the link number (0 or 1)

**33** Return the links to service:

>**RTS <link\_no>**

where

**link\_no**

is the link number (0 or 1)

**Note:** SRMs cannot be RST'd if they are located (and datafilled) in slots 1, 2, 7, or 8 of shelf 1 of a high-speed backplane (NTLX51BA).

- 34 Repeat [step 32](#) and [step 33](#) for each BITS link.
- 35 Ensure that the BITS links are both InSv, and verify that one link is ACTIVE and the other INACTIVE.
- 36 If any BITS link or SRM alarms arise, clear them using the appropriate procedure.
- 37 Return to the CI level of the MAP screen:  
>QUIT ALL
- 38 In order to use the SRM for ESI timing, another SRM must be added on a separate SPM. Repeat steps [step 14](#) through [step 37](#) to add an SRM to another SPM.  
**Note:** Although it essentially acts as a spare SRM, the second SRM should still be datafilled as working in Table MNCKTPAK.
- 39 Access table SYNCLK:  
>TABLE SYNCLK
- 40 List the tuple in the table:  
>LIST
- 41 Determine the current timing configuration for the SPM using the following table.

#### Timing configuration cross-reference

| Timing type     | Example tuple                         |
|-----------------|---------------------------------------|
| Master-external | 0 STRAT3 MASTEXT F1000 ANALOG T50 OFF |
| Master-internal | 0 STRAT3 MASTINT                      |
| OC3 line timing | 0 STRAT3 SLAVE SPM 32 OC3 SPM 33 OC3  |
| Slave           | 0 STRAT3 SLAVE DTC 0 0 0 DTC 1 0 0    |

- 42 Exit table SYNCLK:  
>QUIT
- 43 Use this table to determine your next step.

| If the current timing configuration is | Do                      |
|----------------------------------------|-------------------------|
| Master-External or Slave               | <a href="#">step 44</a> |

- |  | <b>If the current timing configuration is</b> | <b>Do</b>               |
|--|-----------------------------------------------|-------------------------|
|  | any other configuration                       | <a href="#">step 45</a> |
- 44** Drop synchronization on the MS clock by performing the following sequence of commands:
- ```
>MAPCI ;MTC ;MS ;CLOCK ;DPSYNC
```
- This action will degrade SPM OC-3 SYNC performance.
- Do you wish to continue?
- ```
>Y
```
- Request to Drop Synchronization on Clock 1: Submitted
- Request to Drop Synchronization on Clock 1: Passed
- ```
>QUIT ALL
```
- 45** Return to table SYNCLK:
- ```
>TABLE SYNCLK
```
- 46** Use this table to determine your next step.
- |  | <b>If the current timing configuration is</b> | <b>Do</b>               |
|--|-----------------------------------------------|-------------------------|
|  | Master-external                               | <a href="#">step 47</a> |
|  | Master-internal                               | <a href="#">step 48</a> |
|  | OC3 line timing                               | <a href="#">step 49</a> |
|  | Slave                                         | <a href="#">step 50</a> |
- 47** Change the timing configuration from Master-external to ESI timing:
- Note:** The SPM numbers datafilled in table SYNCLK should match the numbers of the SPM in which the SRM were datafilled.
- a** Begin the table change:
- ```
>CHA
```
- b** Modify the tuple as needed:
- Example**

```
>CHA
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
CLKTYPE: STRAT3
>
OFFCONF: MASTEXT
>SLAVE
LKO_PTYP:
>SPM
LKO_PNUM
>2
LKO_RMTYP
>SRM
LK1_PTYP
>SPM
LK1_PNUM
>3
LK1_RMTYP
>SRM
Perform a BUSY (BSYMS) and RTS (RTSMS)
without OOBAND option to each MS to setup
the new clock configuration.
TUPLE TO BE CHANGED:
0 STRAT3 SLAVE SPM 2 SRM SPM 33 SRM
ENTER Y TO CONFIRM, N TO REJECT OR E TO
EDIT.
>Y
TUPLE CHANGED
```

c Exit table SYNCLK:

```
>QUIT
```

d Go to [step 51](#).

- 48** Change the timing configuration from Master-internal to ESI timing:

Note: The SPM numbers datafilled in table SYNCLK should match the numbers of the SPM in which the SRM were datafilled.

- a** Begin the table change:

>**CHA**

- b** Modify the tuple as needed:

Example

>**CHA**

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>**Y**

CLKTYPE: STRAT3

>

OFFCONF: MASTINT

>**SLAVE**

LKO_PTYP:

>**SPM**

LKO_PNUM

>**2**

LKO_RMTYP

>**SRM**

LK1_PTYP

>**SPM**

LK1_PNUM

>**3**

LK1_RMTYP

>**SRM**

Perform a BUSY (BSYMS) and RTS (RTSMS) without OOBAND option to each MS to setup the new clock configuration.

TUPLE TO BE CHANGED:

```
0 STRAT3 SLAVE SPM 2 SRM SPM 33 SRM
ENTER Y TO CONFIRM, N TO REJECT OR E TO
EDIT.
```

```
>Y
```

```
TUPLE CHANGED
```

c Exit table SYNCLK:

```
>QUIT
```

d Go to [step 51](#).

49 Change the timing configuration from OC3 line timing to ESI timing:

Note: The SPM numbers datafilled in table SYNCLK should match the numbers of the SPM in which the SRM were datafilled.

a Begin the table change:

```
>CHA
```

b Modify the tuple as needed.

Example

```
>CHA
```

```
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
```

```
>Y
```

```
CLKTYPE: STRAT3
```

```
>
```

```
OFFCONF: SLAVE
```

```
>SLAVE
```

```
LKO_PTYP: SPM
```

```
>
```

```
LKO_PNUM: 32
```

```
>2
```

```
LKO_RMTYP
```

```
>SRM
```

```
LK1_PTYP: SPM
```

```
>
```

```
LK1_PNUM: 33
```

```
>3
```

```
LK1_RMTYP
```

```
>SRM
```

```
TUPLE TO BE CHANGED:
```

```
0 STRAT3 SLAVE SPM 2 SRM SPM 3 SRM
```

```
ENTER Y TO CONFIRM, N TO REJECT OR E TO  
EDIT.
```

```
>Y
```

```
TUPLE CHANGED
```

c Exit table SYNCLK:

```
>QUIT
```

d Go to [step 51](#).

50 Change the timing configuration from Slave to ESI timing:

Note: The SPM numbers datafilled in table SYNCLK should match the numbers of the SPM in which the SRM were datafilled.

a Begin the table change:

```
>CHA
```

b Modify the tuple as needed:

Example

```
>CHA
```

```
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
```

```
>Y
```

```
CLKTYPE: STRAT3
```

```
>
```

```
OFFCONF: SLAVE
```

```
>
```

```
LKO_PTYP: DTC
```

```
>SPM
```

```
LKO_PNUM
```

```

>2
LKO_RMTYP
>SRM
LK1_PTYP: DTC
>SPM
LK1_PNUM
>3
LK1_RMTYP
>SRM
TUPLE TO BE CHANGED:
0 STRAT3 SLAVE SPM 2 SRM SPM 33 SRM
ENTER Y TO CONFIRM, N TO REJECT OR E TO
EDIT.
>Y
TUPLE CHANGED

```

c Exit table SYNCLK:

```
>QUIT
```

- 51** Use this table to determine your next step.

If the original configuration was	Do
--	-----------

Master-External or Master-Internal	step 52
------------------------------------	-------------------------

OC3 line timing or Slave	step 59
--------------------------	-------------------------

- 52** Access the MS clock:

```
>MAPCI ;MTC ;MS
```

- 53** Busy the slave MS:

```
>BSY <slave_ms>
```

where

slave_ms

is the number of the slave MS

- 54** Return the slave MS to service:

```
>RTS <slave_ms>
```

where

slave_ms

is the number of the slave MS

- 55** Switch the master clock to the mate MS:

>SWMAST

- 56** Busy the new slave MS:

>BSY <slave_ms>

where

slave_ms

is the number of the new slave MS

- 57** Return the new slave MS to service:

>RTS <slave_ms>

where

slave_ms

is the number of the new slave MS

- 58** Switch back to the original master MS:

>SWMAST

- 59** Access the Clock level of the MS:

>MAPCI ;MTC ;MS ;CLOCK**Example of MAP display**

```

Message Switch Clock Shelf 0 Inter-MS Link 0 1
MS 0 . Master . . .
MS 1 . Slave . . .
Shelf 0 1 1 1 1 1 1 1 1 1 1 2 2 2 2 2 2 2
Card 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6
Chain | |
MS 0 . . . . . - - . - - - - - - - - . - - . . . . .
MS 1 . . . . . - - . - - - - - - - - . - - . . . . .
Card 02 Alm Stat %Adj Src | Car Stat Sp PM      RMTyp SSM
MS 0 . . . Fr +05.5 Nil | Lk0 Smp - SPM 002 SRM PRS
MS 1 . . . Syn -03.0 Ms0 | Lk1 Idl - SPM 003 SRM DUS
Links Slipping: NA out of NA

```

- 60** Confirm the timing reference SRM and the SPMs just datafilled appear as references at the CLOCK level. Column “PM” indicates SPM <number>, and column “RMTyp” indicates SRM.

- 61** Initiate synchronization on the MS clock:

>SYNC

Example of MAP display when SYNC command is entered

```

Message Switch Clock Shelf 0 Inter-MS Link 0 1
MS 0 . Master . . .
MS 1 . Slave . . .
Shelf 0 1 1 1 1 1 1 1 1 1 1 2 2 2 2 2 2 2
Card 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6
Chain | |
MS 0 . . . . . - - . - - - - - - - . - - . . . . .
MS 1 . . . . . - - . - - - - - - - . - - . . . . .
Card 02 Alm Stat %Adj Src | Car Stat Sp PM      RMTyp SSM
MS 0 . .   Lkg +05.7 Lk0 | Lk0 Lck -   SPM 002 SRM   PRS
MS 1 . .   Syn -02.2 Ms0 | Lk1 Idl -   SPM 003 SRM   DUS
Links Slipping: NA out of NA

```

Note: The SYNC command may take several minutes to complete.

Example of MAP display when SYNC command is completed

```

Message Switch Clock Shelf 0 Inter-MS Link 0 1
MS 0 . Master . . .
MS 1 . Slave . . .
Shelf 0 1 1 1 1 1 1 1 1 1 1 2 2 2 2 2 2 2
Card 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6
Chain | |
MS 0 . . . . . - - . - - - - - - - . - - . . . . .
MS 1 . . . . . - - . - - - - - - - . - - . . . . .
Card 02 Alm Stat %Adj Src | Car Stat Sp PM      RMTyp SSM
MS 0 . .   Syn +05.7 Lk0 | Lk0 Lck -   SPM 002 SRM   PRS
MS 1 . .   Syn -03.0 Ms0 | Lk1 Idl -   SPM 003 SRM   DUS
Links Slipping: NA out of NA

```

62 For further assistance, contact the personnel responsible for the next level of support.

63 You have completed this procedure. Return to the CI level of the MAP screen:

>QUIT ALL

Provisioning a VSP

Use the following procedure to configure a voice signal processor (VSP), including:

- NTLX66AA, Voice Signal Processor
- NTLX66AB, Voice Signal Processor
- NTLX85AA, 64ms Tail Delay Echo Canceller RM
- NTLX86AA, 128ms Tail Delay Echo Canceller RM
- NTLX86VA, IECAN RM (Wireless VSP)

Provisioning a VSP

At the MAP level

1

If there are	Do
VSPs currently assigned to the SPM being modified	step 2
no VSPs currently assigned to the SPM being modified	step 23

2 Determine the protection status of the VSPs assigned to the SPM being modified. Verify that the RMID and the ProtWhomID fields are the same number for each of the VSPs:

```
>SPMRESMAN SPM <spm_no> VSP <vsp_no>
```

where

spm_no
is the SPM number (0 to 85)

vsp_no
is the VSP number (0 to 27)

Example of response for SPM with no protection switched VSPs

```
SPM 0
ProtGroup: 1
  RMID   Activity   ProtWhomID  ProtGrp  Safe to Change?
-----
VSP 0   14    ACTIVE      14       1         NO
VSP 1   13    ACTIVE      13       1         NO
VSP 2   12    ACTIVE      12       1         NO
VSP 3   11    INACTIVE    11       1         NO
```

Example of response for SPM with protection switched VSPs

```
SPM 0
ProtGroup: 1
  RMID   Activity   ProtWhomID  ProtGrp  Safe to Change?
-----
VSP 0   14    ACTIVE      12        1          NO
VSP 1   13    ACTIVE      13        1          NO
VSP 2   12    ACTIVE      11        1          NO
VSP 3   11    INACTIVE    14        1          NO
```

Note: In the second example above, VSP 0 was protection switched with the spare VSP (VSP 3), then VSP 2 (currently inactive) was protection switched with VSP 0. To get the VSPs in the proper state, first protection switch VSP 0 with VSP 2 and then protection switch VSP 3 with VSP 0.

3 Post the SPM:

```
>MAPCI;MTC;PM;POST SPM <spm_no>
```

where

spm_no
is the SPM number (0 to 85)

Example of MAP display

```
SPM 0 InSv Loc: Site HOST Floor 1 Row AA FrPos 0
Shlf0 SL A Stat Shlf0 SL A Stat Shlf1 SL A Stat Shlf1 SL A Stat
---- 1 - ---- CEM 1 8 A InSv ---- 1 - ---- ---- 8 - ----
---- 2 - ---- OC3 0 9 A InSv ---- 2 - ---- DSP 0 9 A InSv
---- 3 - ---- OC3 1 10 I InSv ---- 3 - ---- DSP 1 10 A InSv
---- 4 - ---- VSP 3 11 I InSv ---- 4 - ---- DSP 2 11 A InSv
---- 5 - ---- VSP 2 12 A InSv VSP 4 5 A InSv DSP 3 12 I InSv
---- 6 - ---- VSP 1 13 A InSv VSP 5 6 I InSv ---- 13 - ----
CEM 0 7 I InSv VSP 0 14 A InSv ---- 7 - ---- ---- 14 - ----
```

Note: VSP 3 in slot 11 of lower shelf is Inactive (I).

4 Select a VSP assigned to the SPM being modified:

```
>SELECT VSP <vsp_no>
```

where

vsp_no
is the VSP number (0 to 27)

5 Access the protection level of the MAP:

```
>PROT
```

Example of MAP display

```
SPM # ISTb
Prot Grp: VSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
 1 - - - - - 8 - - - - - 1 - - - - - 8 - - - - -
 2 - - - - - 9 - - - - - 2 - - - - - 9 - - - - -
 3 - - - - - 10 - - - - - 3 - - - - - 10 - - - - -
 4 - - - - - 11 3 S I InSv 4 - - - - - 11 - - - - -
 5 - - - - - 12 2 W A InSv 5 - - - - - 12 - - - - -
 6 - - - - - 13 1 W A InSv 6 - - - - - 13 - - - - -
 7 - - - - - 14 0 W A InSv 7 - - - - - 14 - - - - -
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In the example above, VSP 3 in slot 11 of the lower shelf is inactive ("I" under the 'A' column) and is the spare VSP ("S" under the 'R' column).

- 6 Determine whether there are any working VSPs that are protection switched, using the results from the SPMRESMAN command in [step 2](#).

If	Do
no working VSP is protection switched	step 11
any working VSP is protection switched	step 7

- 7 Using the information gathered during [step 2](#), protection switch the VSP, indicated by the ProtWhomID field of the currently Inactive VSP, with the Inactive VSP:

```
>MANUAL <spare_vsp> <inactive_vsp>
```

where

spare_vsp

is the number of the VSP in the inactive VSP's ProtWhomID field from [step 2](#)

inactive_vsp

is the number of an inactive VSP

Example

```
>MANUAL 3 0
```

- 8 Confirm the protection switch:

```
>Y
```

- 9** Determine the protection status of the VSPs assigned to the SPM being modified:

```
>SPMRESMAN SPM <spm_no> VSP <vsp_no>
```

where

spm_no

is the SPM number (0 to 85)

vsp_no

is the VSP number (0 to 27)

- 10** Using the output of [step 9](#), verify that the RMID and the ProtWhomID fields are the same number for each of the VSPs.

If the SPM has	Do
any protection switched VSPs	step 7
no protection switched VSPs	step 17

- 11** Ensure that the inactive VSP is the Spare. Then protection switch the inactive VSP with one of the active VSPs:

```
>MANUAL <active_vsp> <inactive_vsp>
```

where

active_vsp

is the number of an active VSP from [step 3](#)

inactive_vsp

is the number of the inactive VSP

Example

```
>MANUAL 0 3
```

- 12** Confirm the protection switch:

```
>Y
```

Example of MAP display

```
SPM # ISTb
Prot Grp: VSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
 1 - - - - ---- 8 - - - - ---- 1 - - - - ---- 8 - - - - ----
 2 - - - - ---- 9 - - - - ---- 2 - - - - ---- 9 - - - - ----
 3 - - - - ---- 10 - - - - ---- 3 - - - - ---- 10 - - - - ----
 4 - - - - ---- 11 3 S A InSv 4 - - - - ---- 11 - - - - ----
 5 - - - - ---- 12 2 W A InSv 5 - - - - ---- 12 - - - - ----
 6 - - - - ---- 13 1 W A InSv 6 - - - - ---- 13 - - - - ----
 7 - - - - ---- 14 0 W I InSv 7 - - - - ---- 14 - - - - ----
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 13** Verify that the VSP performed the protection switch by viewing the MAP display screen. In the example in [step 12](#), VSP 3 in slot 11 of the lower shelf is active (“A” under the ‘A’ column) and is the spare VSP (“S” under the ‘R’ column).

- 14** Protection switch back to the original VSP:

```
>MANUAL <spare_vsp> <inact_vsp>
```

where

spare_vsp

is the number of the newly active VSP

inact_vsp

is the number of the previously active VSP from [step 11](#)

Example

```
>MANUAL 3 0
```

- 15** Confirm the protection switch:

```
>Y
```

Example of MAP display

```
SPM 0
Prot Grp: VSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
 1 - - - - ---- 8 - - - - ---- 1 - - - - ---- 8 - - - - ----
 2 - - - - ---- 9 - - - - ---- 2 - - - - ---- 9 - - - - ----
 3 - - - - ---- 10 - - - - ---- 3 - - - - ---- 10 - - - - ----
 4 - - - - ---- 11 3 S I InSv 4 - - - - ---- 11 - - - - ----
 5 - - - - ---- 12 2 W A InSv 5 - - - - ---- 12 - - - - ----
 6 - - - - ---- 13 1 W A InSv 6 - - - - ---- 13 - - - - ----
 7 - - - - ---- 14 0 W A InSv 7 - - - - ---- 14 - - - - ----
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 16 Verify that the VSP performed the protection switch by viewing the MAP display screen. In the example in [step 15](#), In the example above, VSP 3 in slot 11 of the lower shelf is inactive (“I” under the ‘A’ column) and is the spare VSP (“S” under the ‘R’ column).
- 17 Exit the Protection level of the MAP:


```
>QUIT
```
- 18 Select the spare VSP:


```
>SELECT VSP <spare_vsp>
```

 where


```
    spare_vsp
```

 is the number of the spare VSP
- 19 Busy the spare VSP:


```
>BSY
```
- 20 Take the VSP offline:


```
>OFFL
```
- 21 Exit to the CI level of the MAP:


```
>QUIT ALL
```
- 22 Use this table to determine your next step.

If there are	Do
no VSPs on the SPM	step 23
any VSPs on the SPM	step 31

- 23** Access table PMLOADS:
>TABLE PMLOADS
- 24** Ensure that the appropriate loads for VSPs being added are properly datafilled. If they are not present, add them to the table.
Note: The DSP load contains the VSP, as well as the DSP software.
- 25** Exit table PMLOADS:
>QUIT
- 26** Use this table to determine your next step.
- | If you | Do |
|--|-------------------------|
| are adding VSPs for the first time | step 27 |
| have previously added VSPs to this SPM | step 31 |
- 27** Access table MNPRTGRP:
>TABLE MNPRTGRP
- 28** Begin the table addition:
>ADD
- 29** Answer each of the prompts with the required datafill provided by the table range.

Example

This is an example of datafilling table MNPRTGRP.

```

>ADD
GRPKEY :
>SPM 0 VSP_GRP 1
SELECTOR :
>VSP_GRP
SWCHMODE :
>NRVTV
ALRMCTRL :
>NOSPARE MJ RPT
TUPLE TO BE ADDED:
SPM 0 VSP_GRP 1 VSP_GRP NRVTV NOSPARE MJ RPT

```

ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.

>**Y**

TUPLE ADDED

30 Exit table MNPRTGRP:

>**QUIT**

31 Access table MNCKTPAK:

>**TABLE MNCKTPAK**

32 Use this table to determine your next step.

If you	Do
are adding VSPs for the first time	step 37
have previously added VSPs to this SPM	step 33

33 Position on the spare VSP assigned to the SPM being modified:

>**POS SPM <spm_no> <shelf_no> <slot_no>**

where

spm_no
is the SPM number (0 to 85)

shelf_no
is the shelf number (0 or 1)

slot_no
is the slot number (1 to 14)

34 Delete the tuple for the spare VSP from table MNCKTPAK for the SPM being modified:

>**DEL**

35 Confirm the deletion:

>**Y**

36 Re-add the VSP that was just deleted as a working VSP.

37 Begin the table addition:

>**ADD**

38 Answer each of the prompts with the required datafill provided by the table range.

Example

>ADD

CPKKEY:

>SPM 0 1 5

CPKTYPE:

>VSP

UNITNO:

>4

VSPGRPID:

>1

WKRSPR:

>WORKING

RSRTYPE:

>ECAN 260

Note: RSRTYPE (#_resources_alloc) equals 1 to 260 per NTLX66 and 1 to 336 per NTLX85/NTLX86 (see note 1 below).

RSRTYPE:

>\$

ALRMCTRL:

>SYSB CR RPT

ALRMCTRL:

>MANB MJ RPT

ALRMCTRL:

>ISTB MN RPT

ALRMCTRL:

>PROTFAIL CR RPT

ALRMCTRL:

>\$

PEC:

>NTLX66BA

RELEASE:

>01

```

LOAD:
>DSP16CK
TUPLE TO BE ADDED:
SPM 0 1 5 VSP 4 1 WORKING (ECAN 260) $ (SYSB
CR RPT) (MANB MJ RPT) (ISTB MN RPT) (PROTFAIL
CR RPT) $ NTLX66BA          01 DSP16CK
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED

```

Note 1: The NTLX66AA and NTLX66BA VSPs can have 1 to 260 ECAN resources assigned. The NTLX85AA and NTLX86AA can have 1 to 336 ECAN resources assigned.

Note 2: The DSP load contains the NTLX66AA and NTLX66BA VSP, as well as the DSP software.

Note 3: The NTLX85AA and NTLX86AA use the COH load.

Note 4: To configure Downloadable Tones on the SPM, refer to the following example. Notice that typing INNTONE at the RSRTYPE prompt displays the *NUM* and *TONETYPE* prompts.

- 39** Repeat [step 37](#) and [step 38](#) to add additional VSPs. Datafill the final VSP as a spare VSP. All others should be datafilled as working. When all VSPs have been datafilled, exit table MNCKTPAK:

```
>QUIT ALL
```

At the equipment frame

- 40** Remove the NTLX60AA filler modules from the appropriate slot(s).
- 41** Insert the new VSP resource module(s) into the appropriate slot(s). Wait for the resource module(s) to pass the self-test. This will take several minutes.

Note 1: VSPs cannot be returned to service (RTS) if they are located (and datafilled) in slots 1, 2, 7, or 8 of shelf 1 of a high-speed backplane (NTLX51BA).

Note 2: The red and green LEDs light up while the self-test is being performed. The red LED goes out when the self test is complete.

At the MAP level

42 Post the SPM being modified:

>MAPCI;MTC;PM;POST SPM <spm_no>

```
SPM      0  InSv  Loc: Site HOST Floor  1 Row AA FrPos  0
Shlf0 SL A Stat  Shlf0 SL A Stat  Shlf1 SL A Stat  Shlf1 SL A Stat
----- 1 - ----  CEM 1  8 A InSv  ----- 1 - ----  ----- 8 - ----
----- 2 - ----  OC3 0  9 A InSv  ----- 2 - ----  DSP 0  9 A InSv
----- 3 - ----  OC3 1 10 I InSv  ----- 3 - ----  DSP 1 10 A InSv
----- 4 - ----  VSP 3 11 A Offl  ----- 4 - ----  DSP 2 11 A InSv
----- 5 - ----  VSP 2 12 A InSv  VSP 4  5 I Offl  DSP 3 12 A InSv
----- 6 - ----  VSP 1 13 A InSv  ----- 6 - ----  DSP 4 13 I InSv
CEM 0    7 I InSv  VSP 0 14 A InSv  ----- 7 - ----  ----- 14 - ----
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In the above example, VSP 4 was added to the SPM as the spare.

43 Select one of the offline VSPs:

>SELECT VSP <offl_vsp>

where

offl_vsp

is the number of an offline VSP

44 Busy the selected VSP:

>BSY

45 Perform a RESETMOD on the selected VSP:

>RESETMOD FW

46 Load the selected VSP with its software:

>LOADMOD

47 Test the selected VSP:

>TST

48 Return the selected VSP to service:

>RTS

Note: VSPs cannot be RTS if they are located (and datafilled) in slots 1, 2, 7, or 8 of shelf 1 of a high-speed backplane (NTLX51BA).

If

Do

additional VSPs need to be tested

[step 43](#)

If	Do
no additional VSPs need to be tested	step 49

49 Enter the PROT level of the MAP:

>**PROT**

```
SPM 0 ISTb
Prot Grp: VSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
1 - - - - - 8 - - - - - 1 - - - - - 8 - - - - -
2 - - - - - 9 - - - - - 2 - - - - - 9 - - - - -
3 - - - - - 10 - - - - - 3 - - - - - 10 - - - - -
4 - - - - - 11 3 W A InSv 4 - - - - - 11 - - - - -
5 - - - - - 12 2 W A InSv 5 4 S I InSv 12 - - - - -
6 - - - - - 13 1 W A InSv 6 - - - - - 13 - - - - -
7 - - - - - 14 0 W A InSv 7 - - - - - 14 - - - - -
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Determine if the spare VSP is inactive.

Note: In the example above, VSP 4 in slot 5 of the upper shelf is inactive ("I" under the 'A' column) and is the spare VSP ("S" under the 'R' column).

50 Use this table to determine your next step.

If the SPM being modified originally had	Do
any VSPs assigned to it	step 51
no VSPs assigned to it	step 59

51 Protection switch an active VSP with the spare VSP:

>**MANUAL** <active_vsp> <spare_vsp>

where

active_vsp

is the number of an active VSP

spare_vsp

is the number of the spare VSP

Example

>**MANUAL** 0 4

- 52** Confirm the protection switch:

>**Y**

- 53** Allow three minutes to pass before proceeding to the next step. The MAP terminal should eventually resemble the following example:

```
SPM 0 ISTb
Prot Grp: VSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
1 - - - - - 8 - - - - - 1 - - - - - 8 - - - - -
2 - - - - - 9 - - - - - 2 - - - - - 9 - - - - -
3 - - - - - 10 - - - - - 3 - - - - - 10 - - - - -
4 - - - - - 11 3 W A InSv 4 - - - - - 11 - - - - -
5 - - - - - 12 2 W A InSv 5 4 S A InSv 12 - - - - -
6 - - - - - 13 1 W A InSv 6 - - - - - 13 - - - - -
7 - - - - - 14 0 W I InSv 7 - - - - - 14 - - - - -
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 54** Verify that the VSP performed the protection switch by viewing the MAP terminal.

Note: In the example above, VSP 4 in slot 5 of the upper shelf is active ("A" under the 'A' column) and is the spare VSP ("S" under the 'R' column).

- 55** Protection switch back from the spare VSP to the newly inactive VSP:

>**MANUAL** <spare_vsp> <inactive_vsp>

where

spare_vsp

is the number of the spare VSP

inactive_vsp

is the number of the newly inactive VSP

Example

>**MANUAL** 4 0

```

SPM # ISTb
Prot Grp: VSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
 1 - - - - - 8 - - - - - 1 - - - - - 8 - - - - -
 2 - - - - - 9 - - - - - 2 - - - - - 9 - - - - -
 3 - - - - - 10 - - - - - 3 - - - - - 10 - - - - -
 4 - - - - - 11 3 W A InSv 4 - - - - - 11 - - - - -
 5 - - - - - 12 2 W A InSv 5 4 S I InSv 12 - - - - -
 6 - - - - - 13 1 W A InSv 6 - - - - - 13 - - - - -
 7 - - - - - 14 0 W A InSv 7 - - - - - 14 - - - - -

```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 56 Verify the VSP performed the protection switch by viewing the MAP terminal.

Note: In the example above, VSP 4 in slot 5 of the upper shelf is inactive ("I" under the 'A' column) and is the spare VSP ("S" under the 'R' column).

- 57 Use this table to determine your next step.

If VSPs	Do
were added to the SPM for the first time	step 58
were previously assigned to the SPM	step 59

- 58 Repeat [step 51](#) through [step 57](#) for each working VSP.

Note: Ensure that after all working VSPs have been protection switched, the Spare VSP is Inactive.

- 59 Exit the CI level of the MAP:

```
>QUIT ALL
```

- 60 Enter the LOGUTIL level of the MAP:

```
>LOGUTIL
```

- 61 Stop log reporting on the specified device:

```
>STOPDEV <device_name>
```

```
>QUIT ALL
```

- 62 Stop recording onto the disk/printer device:

```
>RECORD STOP ONTO <device_name>
```

- 63** Using the information from your next level of support, add the entries associated with the SPM being modified into table SPMECAN.
- 64** If there are any ECAN requirements for the trunk groups assigned to the SPM(s) modified, add the ECAN option to the appropriate trunk subgroups in table TRKSGRP at this time.
- 65** Take an image to capture software changes made during this procedure.
- 66** You have completed this procedure.

Changing resource datafill for a DSP or VSP RM

Use this procedure to change the resource datafill for digital signal processing (DSP) or voice signal processing (VSP) resource module (RM).

Changing DSP or VSP resource datafill

At the MAP level

1 Post the SPM:

```
>MAPCI;MTC;PM;POST SPM <spm_no>
```

where

spm_no

is the SPM number (0 to 85)

Example of MAP display

```
SPM 0 InSv Loc: Site HOST Floor 1 Row AA FrPos 0
Shlf0 SL A Stat Shlf0 SL A Stat Shlf1 SL A Stat Shlf1 SL A Stat
----- 1 - ---- CEM 1 8 A InSv ----- 1 - ---- ----- 8 - ----
----- 2 - ---- OC3 0 9 A InSv ----- 2 - ---- DSP 0 9 A InSv
----- 3 - ---- OC3 1 10 I InSv ----- 3 - ---- DSP 1 10 A InSv
----- 4 - ---- VSP 3 11 A InSv ----- 4 - ---- DSP 2 11 A InSv
----- 5 - ---- VSP 2 12 A InSv VSP 4 5 A InSv DSP 3 12 I InSv
----- 6 - ---- VSP 1 13 A InSv VSP 5 6 I InSv ----- 13 - ----
CEM 0 7 I InSv VSP 0 14 A InSv ----- 7 - ---- ----- 14 - ----
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In this example DSP 3 in slot 12 of shelf 1 is the spare DSP and Inactive (I).

2 Select an RM assigned to be changed:

```
>SELECT <RMtype> <RMId>
```

where

RM type

is the type of resource module (DSP or VSP)

and

RMId

is the resource module number on the SPM (0 -27)

Example:

```
>SELECT DSP 3
```

- 3 Enter the PREPDATACHNG command:

>PREPDATACHNG

Note: If the command is not successful, the display provides further directions. Follow the display instructions and repeat [step 2](#).

- 4 Change the resource datafill for the RM in table MNCKTPAK.

Note: If any messages indicate that the RM is not ManB, or that RMId and ProtWhomId are not the same, repeat this procedure beginning with [step 2](#).

- 5 You have completed this procedure. Return the RM to service:

>RTS

Note: The selected device is placed in MANB state.

Provisioning ECAN on a trunk subgroup

The following procedure demonstrates how to provision ECAN (echo cancellation) on a trunk subgroup.

This procedure may require bringing an in-service trunk group into an out-of-service condition. Whenever adding, deleting, or changing the ECINDEX field in the TRKSGRP table, PTS or PRI trunks must be temporarily brought out-of-service (OOS) as indicated in this procedure. This restriction does not apply to other trunk types.

The table below, [Out of service actions for different trunk types](#), summarizes the required OOS actions.

Out of service actions for different trunk types

Trunk Type	Action
PTS	busy and return to service (RTS) the trunk group
PRI	busy and RTS the D-channel

This procedure requires activation for each command by pressing the Enter key. The variable "cli_no", used in this procedure, refers to the trunk group common language locator identification code.

Before beginning this procedure, perform the procedure in this NTP [Provisioning a DSP RM](#) or [Provisioning a VSP](#).

Provisioning ECAN on a trunk subgroup

At the MAP level

- 1 Access the SPMECAN table:

```
>TABLE SPMECAN
```
- 2 Datafill the table by single command line or by answering individual prompts.

Note: The first digit is the ECINDEX field table key. This table key is used in [step 14](#) when provisioning the TRKSGRP table.

Datafill Example

```
>ADD 5 Y Y G165 N Y Y Y Y Y 32MS 6DB 33DB Y N Y
S2C_NONE 00 00 00 00
```

- 3** Exit the SPMECAN table:

>QUIT

If the trunk type is	Do
PRI	step 4
PTS or ISUP	step 9

- 4** Access the PRADCH command level:

>MAPCI ; MTC ; TRKS ; TTP ; PRADCH

- 5** Post the D-channels for the PRI trunk group:

>POST GD c11i_no

- 6**



CAUTION

Out Of Service Condition

The commands in [step 6](#) and [step 7](#) place the entire trunk group in an out-of-service condition.

Place the D-channels for the posted trunk group in a busy condition:

>BSY

- 7** Place the D-channels for the posted trunk group into an installation busy condition:

>BSY INB

- 8** Exit the PRADCH map level:

>QUIT ALL

- 9** Access the TRKSGRP table:

>TABLE TRKSGRP

- 10** Position on the trunk subgroup targeted for ECAN provisioning:

>POS c11i_no sbgp_no

- 11** Modify the subgroup:

>CHA

- 12** Until reaching the OPTION field prompt, retain field values by pressing the Enter key for each field prompt.

- 13 At the OPTION prompt, type
>**SPMECIDX**
- 14 At the EC_IDX prompt, type
>**ec_idx**
Note: EC_IDX is the index value entered in the SPMECAN table (in [step 2](#)) and associates the trunk subgroup with the required echo canceller parameters.
- 15 At the next OPTION prompt, type
>**\$**
- 16 Continue to press the Enter key until reaching the confirmation prompt. Accept the changes at the confirmation prompt:
>**y**
- 17 Exit the TRKSGRP table:
>**QUIT**

If the trunk type is	Do
PTS	step 18
PRI	step 23
ISUP	step 26

- 18 Access the TTP command level:
>**MAPCI;MTC;TRKS;TTP**
- 19 Post the PTS trunk group for the selected subgroup:
>**POST G clli_no**
- 20

**CAUTION****Out Of Service Condition**

The following command places the entire trunk group in an out-of-service condition.

- Place the posted trunk group into an installation busy condition:
>**BSY ALL**
>**BSY INB ALL**

- 21** Return the posted trunk group into service:
- >**BSY ALL**
 - >**RTS ALL**
- Note:* Trunks in a CPD state do not return to service at this time. Perform an RTS on those trunks when the trunk drops to an MB state.
- 22** Exit the TTP map level:
- >**QUIT ALL**
- Go to [step 26](#).
- 23** Access the PRADCH command level and post D-channels for the PRI trunk group:
- >**MAPCI;MTC;TRKS;TTP;PRADCH;POST GD clli_no**
- 24** Busy the D-channels for the posted trunk group:
- >**BSY**
- 25** Return the D-channels for the posted trunk group into service:
- >**RTS**
- Note:* The trunk group returns to service within 5-10 seconds of issuing the RTS command.
- 26** You have completed this procedure.

De-provisioning ECAN on a trunk subgroup

The following procedure demonstrates how to de-provision ECAN (echo cancellation) on a trunk subgroup.

This procedure may require bringing an in-service trunk group into an out-of-service condition. Whenever adding, deleting, or changing the ECIDX field in the TRKSGRP table, PTS or PRI trunks must be temporarily brought out-of-service (OOS) as indicated in this procedure. This restriction does not apply to other trunk types.

The table below, [Trunk types and OOS actions required](#), summarizes the required OOS actions.

Trunk types and OOS actions required

Trunk Type	Action
PTS	busy and return to service (RTS) the trunk group
PRI	busy and RTS the D-channel

This procedure requires activation for each command by pressing the Enter key. The variable "cli_no", used in this procedure, refers to the trunk group common language locator identification code.

De-provisioning ECAN on a trunk subgroup

At the MAP level

- 1 Proceed based on the trunk type

If the trunk type is	Do
PRI	step 2
PTS or ISUP	step 7

- 2 Access the PRADCH command level:

```
>MAPCI;MTC;TRKS;TTP;PRADCH
```

- 3 Post the D-channels for the PRI trunk group:

```
>POST GD cli_no
```

4

**CAUTION****Out Of Service Condition**

The commands in [step 4](#) and [step 5](#) place the entire trunk group in an out of service condition.

Place the D-channels for the posted trunk group in a busy condition:

>BSY

5 Place the D-channels for the posted trunk group into an installation busy condition:

>BSY INB

6 Exit the PRADCH map level:

>QUIT ALL

7 Access the TRKSGRP table:

>TABLE TRKSGRP

8 Position on the trunk subgroup targeted for ECAN provisioning:

>POS clli_no sbgp_no

9 Modify the subgroup:

>CHA

10 Until reaching the OPTION field prompt, retain field values by pressing the Enter key for each field prompt.

11 At the OPTION : SPMECIDX prompt, type

>\$

12 Continue to press the Enter key until reaching the confirmation prompt. Accept the changes at the confirmation prompt:

>y

13 Exit the TRKSGRP table:

>QUIT

14 Access the SPMECAN table:

>TABLE SPMECAN

- 15** Delete the datafill for ECAN by ECINDEX field. Datafill the table by single command line or by answering individual prompts.

Example

This is an example of removing datafill from the SPMECAN table. This example removes datafill for ECINDEX 5.

>**DEL** 5

- 16** Exit the SPMECAN table:

>**QUIT**

If the trunk type is	Do
PRI	step 17
PTS	step 21
ISUP	step 25

- 17** Access the PRADCH command level and post D-channels for the PRI trunk group:

>**MAPCI;MTC;TRKS;TTP;PRADCH;POST GD c11i_no**

- 18** Busy the D-channels for the posted trunk group:

>**BSY**

- 19** Return the D-channels for the posted trunk group into service:

>**RTS**

Note: The trunk group returns to service within 5-10 seconds of issuing the RTS command.

- 20** Exit the PRADCH map level:

>**QUIT ALL**

Go to [step 25](#).

- 21** Access the TTP command level:

>**MAPCI;MTC;TRKS;TTP**

- 22** Post the PTS trunk group for the selected subgroup:

>**POST G c11i_no**

23

**CAUTION****Out Of Service Condition**

The following command places the entire trunk group in an out-of-service condition.

Place the posted trunk group in an installation busy condition:

>BSY ALL

>BSY INB ALL

Note: Trunks that are in a call processing busy (CPB) state go to a call processing deload (CPD) state until the call is released. When released, the trunk goes to a maintenance busy (MB) state.

24 Return the posted trunk group to service:

>BSY ALL

>RTS ALL

Note: Trunks in a CPD state do not return to service at this time. Perform an RTS on those trunks when the trunk drops to an MB state.

25 You have completed this procedure. Exit the TTP map level:

>QUIT ALL

De-provisioning a DLC RM

Use this procedure to de-provision a DLC resource module (RM).

De-provisioning a DLC RM

At the MAP level

- 1 Determine the protection status of the DLCs assigned to the SPM being modified. Verify that the RMID and the ProtWhomID fields are the same number for each of the DLCs:

```
>SPMRESMAN SPM <spm_no> DLC <dlc_no>
```

where

spm_no
is the SPM number (0 to 85)

dlc_no
is the DLC number (0 or 1)

Example of response for SPM with no protection switched DLCs

```
SPM 0
ProtGroup: 1
  RMID  Activity  ProtWhomID  ProtGrp  Safe to Change?
-----
DLC  0 8 ACTIVE          8         1          NO
DLC  1 9 ACTIVE          9         1          NO
```

Example of response for SPM with protection switched DLCs

```
SPM 0
ProtGroup: 1
  RMID  Activity  ProtWhomID  ProtGrp  Safe to Change?
-----
DLC  0 8 ACTIVE          9         1          NO
DLC  1 9 ACTIVE          9         1          NO
```

Note: In the second example above, DLC 0 was protection switched with the spare DLC (DLC 1). To get the DLCs in the proper state, protection switch DLC 0 with DLC 1.

- 2 Post the SPM:

```
>MAPCI;MTC;PM;POST SPM <spm_no>
```

where

spm_no
is the SPM number (0 to 85)

Example of MAP display

```
SPM      0 InSv  Class: DMSCP

Shlf0 SL A Stat  Shlf0 SL A Stat  Shlf1 SL A Stat  Shlf1 SL A Stat
DSP 0   1 A InSv  CEM 1   8 I InSv  DLC 0   1 A InSv  ----- 8 - ----
----- 2 - ----  OC3 0   9 I InSv  ----- 2 - ---- ----- 9 - ----
----- 3 - ----  OC3 1  10 A InSv  ----- 3 - ---- ----- 10 - ----
----- 4 - ----  ----- 11 - ---- ----- 4 - ---- ----- 11 - ----
----- 5 - ----  ----- 12 - ---- ----- 5 - ---- ----- 12 - ----
----- 6 - ----  ----- 13 - ---- ----- 6 - ---- ----- 13 - ----
CEM 0   7 A InSv  ----- 14 - ----  DLC 1   7 I InSv  ----- 14 - ----
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In this example DLC 1 in slot 7 of shelf 1 is the spare DLC and Inactive (I).

- 3 Select a DLC assigned to the SPM being modified:

```
>SELECT DLC <dlc_no>
```

where

dlc_no

is the DLC number (0 to 1)

- 4 Access the protection level of the MAP:

```
>PROT
```

Example of MAP display

```
SPM      0 InSv
Prot Grp: DLC_GRP 1      Mode: Non-revertive      Schema: m_for_n
Sh0 U R A Stat  Sh0 U R A Stat  Sh1 U R A Stat  Sh1 U R A Stat
1 -- - - ----   8 -- - - ----   1 0  W A InSv   8 -- - - ----
2 -- - - ----   9 -- - - ----   2 -- - - ----   9 -- - - ----
3 -- - - ----  10 -- - - ----   3 -- - - ----  10 -- - - ----
4 -- - - ----  11 -- - - ----   4 -- - - ----  11 -- - - ----
5 -- - - ----  12 -- - - ----   5 -- - - ----  12 -- - - ----
6 -- - - ----  13 -- - - ----   6 -- - - ----  13 -- - - ----
7 -- - - ----  14 -- - - ----   7 1  S I InSv  14 -- - - ----
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In the example above, DLC 1 in slot 7 of the upper shelf is inactive ("I" under the 'A' column) and is the spare DLC ("S" under the 'R' column).

- 5 Determine if there are any working DLCs that are protection switched using the results from the SPMRESMAN command in [step 1](#).

If	Do
no working DLC is protection switched	step 10
any working DLC is protection switched	step 6

- 6 Using the information gathered during [step 3](#), protection switch the DLC, indicated by the ProtWhomID field of the currently Inactive DLC, with the Inactive DLC:

```
>MANUAL <prot_dlc> <inactive_dlc>
```

where

prot_dlc

is the number of the DLC in the inactive DLC's ProtWhomID field from [step 1](#)

inactive_dlc

is the number of an inactive DLC

Example

```
>MANUAL 1 0
```

- 7 Confirm the protection switch:

```
>Y
```

- 8 Determine the protection status of the DLCs assigned to the SPM being modified:

```
>SPMRESMAN SPM <spm_no> DLC <dlc_no>
```

where

spm_no

is the SPM number (0 to 85)

dlc_no

is the DLC number (0 to 27)

- 9 Using the output of [step 8](#), verify that the RMID and the ProtWhomID fields are the same number for each of the DLCs.

- 10 Ensure that the inactive DLC is the Spare. Then protection switch the inactive DLC with the active DLC:

```
>MANUAL <active_dlc> <inactive_dlc>
```

where

active_dlc

is the number of the active DLC from

inactive_dlc

is the number of the inactive DLC

Example

```
>MANUAL 0 1
```

11 Confirm the protection switch:

```
>Y
```

Example of MAP display

```
SPM      0 InSv
Prot Grp: DLC_GRP 1      Mode: Non-revertive      Schema: m_for_n
Sh0 U R A Stat  Sh0 U R A Stat  Sh1 U R A Stat  Sh1 U R A Stat
1 -- - - - - 8 -- - - - - 1 0 S I InSv  8 -- - - - -
2 -- - - - - 9 -- - - - - 2 -- - - - -  9 -- - - - -
3 -- - - - - 10 -- - - - - 3 -- - - - - 10 -- - - - -
4 -- - - - - 11 -- - - - - 4 -- - - - - 11 -- - - - -
5 -- - - - - 12 -- - - - - 5 -- - - - - 12 -- - - - -
6 -- - - - - 13 -- - - - - 6 -- - - - - 13 -- - - - -
7 -- - - - - 14 -- - - - - 7 1 W A InSv 14 -- - - - -
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

12 Verify that the DLC performed the protection switch by viewing the MAP display screen. In the example in [step 11](#), DLC 0 in slot 1 of the upper shelf is now inactive (“I” under the ‘A’ column) and the spare DLC (“S” under the ‘R’ column) is now active.

13 Protection switch back to the original DLC:

```
>MANUAL <spare_dlc> <inact_dlc>
```

where

spare_dlc

is the number of the newly active DLC

inact_dlc

is the number of the previously active DLC from [step 10](#)

Example

```
>MANUAL 1 0
```

14 Confirm the protection switch:

```
>Y
```

Example of MAP display

```

SPM      0 InSv
Prot Grp: DLC_GRP 1      Mode: Non-revertive      Schema: m_for_n
Sh0 U R A Stat   Sh0 U R A Stat   Sh1 U R A Stat   Sh1 U R A Stat
1 -- - - - - 8 -- - - - - 1  0 W A InSv  8 -- - - - -
2 -- - - - - 9 -- - - - - 2  -- - - - -  9 -- - - - -
3 -- - - - - 10 -- - - - - 3  -- - - - - 10 -- - - - -
4 -- - - - - 11 -- - - - - 4  -- - - - - 11 -- - - - -
5 -- - - - - 12 -- - - - - 5  -- - - - - 12 -- - - - -
6 -- - - - - 13 -- - - - - 6  -- - - - - 13 -- - - - -
7 -- - - - - 14 -- - - - - 7  1 S I InSv 14 -- - - - -

```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 15** Verify that the DLC performed the protection switch by viewing the MAP display screen. In the example in [step 15](#), DLC 3 in slot 1 of the upper shelf is now inactive (“I” under the ‘A’ column) and is the spare DLC (“S” under the ‘R’ column).

- 16** Exit the PROT level:

```
>QUIT
```

- 17** Select the spare DLC:

```
>SELECT DLC <inactive_dlc>
```

where

inactive_dlc

is the number of the inactive DLC

- 18** Busy the inactive DLC:

```
>BSY
```

- 19** Take the inactive DLC offline:

```
>OFFL
```

- 20** Use this table to determine your next step.

If you are removing	Do
the active DLC RM	step 21
the spare DLC RM	step 24

- 21** Select the active DLC to be deleted:

```
>SELECT DLC <active_dlc>
```

where

active_dlc

is the number of the active DLC to be removed (0 or 1)

- 22 Busy the DLC:
>**BSY FORCE**
- 23 Take the DLC offline:
>**OFFL**
- 24 Exit to the CI level of the MAP:
>**QUIT ALL**

At the equipment frame

- 25 Remove the DLC RM(s) from the appropriate slot(s).
- 26 Insert an NLTX60AA filler module in each unoccupied slot on the frame.

At the MAP level

- 27 Access table MNCKTPAK:
>**TABLE MNCKTPAK**
- 28 Position on the DLC to be deleted:
>**POS SPM <spm_no> <shelf_no> <slot_no>**

where

spm_no
is the SPM number (0 to 85)

shelf_no
is the shelf number (0 or 1)

slot_no
is the slot number (1 to 14)

Example

>**POS 0 1 7**

- 29 Remove the tuple:
>**DEL**
- 30 Confirm the deletion:
>**Y**
- 31 Repeat [step 28](#) through [step 30](#) if both DLCs are being deleted.
- 32 Use this table to determine your next step.

If you are removing	Do
both DLCs	step 42

If you are removing	Do
one DLC	step 33

33 Re-add the remaining DLC to MNCKTPAK:

- a** Begin the table addition:

>ADD

- b** Answer each of the prompts with the required datafill provided by the table range.

Example

This is an example of datafilling table MNCKTPAK.

>ADD

CPKKEY:

>SPM 0 1 1

CPKTYPE:

>DLC

UNITNO:

>0

DLCGRPID:

>1

WKRSPR:

>WORKING

ALRMCTRL:

>SYSB CR RPT

ALRMCTRL:

>MANB MJ RPT

ALRMCTRL:

>ISTB MN RPT

ALRMCTRL:

>PROTFAIL CR RPT

ALRMCTRL:

>\$

PEC:

```

>NTLX72AA
RELEASE:
>01
LOAD:
>DLC16CF
TUPLE TO BE ADDED:
SPM 0 1 1 DLC 0 1 WORKING ( SYSB CR RPT)
(MANB MJ RPT) (ISTB MN RPT) (PROTFAIL CR
RPT) $ NTLX72AA          01 DLC16CF
ENTER Y TO CONFIRM, N TO REJECT OR E TO
EDIT.
>Y
TUPLE ADDED

```

Note: This step should only serve as an example. The actual datafill should be identical to the previous datafill of the DLC, except that it should be added as “WORKING”.

34 Exit table MNCKTPAK:

```
>QUIT
```

35 Post the SPM being modified:

```
>MAPCI;MTC;PM;POST SPM <spm_no>
```

where

spm_no

is the SPM number (0 to 85)

Example of MAP display

```

SPM      0 InSv  Class: DMSCP

Shlf0 SL A Stat  Shlf0 SL A Stat  Shlf1 SL A Stat  Shlf1 SL A Stat
DSP 0  1 A InSv  CEM 1  8 I InSv  DLC 0  1 A Offl  ----- 8 - ----
----- 2 - ----  OC3 0  9 I InSv  ----- 2 - ----  ----- 9 - ----
----- 3 - ----  OC3 1 10 A InSv  ----- 3 - ----  ----- 10 - ----
----- 4 - ----  ----- 11 - ----  ----- 4 - ----  ----- 11 - ----
----- 5 - ----  ----- 12 - ----  ----- 5 - ----  ----- 12 - ----
----- 6 - ----  ----- 13 - ----  ----- 6 - ----  ----- 13 - ----
CEM 0  7 A InSv  ----- 14 - ----  ----- 7 - ----  ----- 14 - ----

```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 36 Select the DLC:
>**SELECT DLC** <dlc_no>
where
 dlc_no
 is the number of the DLC added in [step 33](#)
- 37 Busy the DLC:
>**BSY**
- 38 Perform a RESETMOD on the DLC:
>**RESETMOD FW**
- 39 Load the DLC with the DLC software load:
>**LOADMOD**
- 40 Return the DLC to service:
>**RTS**
- 41 Verify that the DLC is functioning properly. Monitor logs and the SPM for five minutes. If any problems arise, contact your next level of support.
- 42 You have completed this procedure. Return to the CI level of the MAP screen:
>**QUIT ALL**

De-provisioning a DSP RM

Use this procedure to de-provision a digital signal processing (DSP) resource module (RM).

De-provisioning a DSP RM

At the MAP level

- 1 Determine the protection status of the DSPs assigned to the SPM being modified. Verify that the RMID and the ProtWhomID fields are the same number for each of the DSPs:

```
>SPMRESMAN SPM <spm_no> DSP <dsp_no>
```

where

spm_no

is the SPM number (0 to 85)

dsp_no

is the DSP number (0 to 27)

Example of response for SPM with no protection switched DSPs

```
SPM 0
ProtGroup: 1
      RMID  Activity  ProtWhomID  ProtGrp  Safe to Change?
-----
DSP 0    23    ACTIVE      23         1           NO
DSP 1    24    ACTIVE      24         1           NO
DSP 2    25    ACTIVE      25         1           NO
DSP 3    26    INACTIVE    26         1           NO
```

Example of response for SPM with protection switched DSPs

```
SPM 0
ProtGroup: 1
      RMID  Activity  ProtWhomID  ProtGrp  Safe to Change?
-----
DSP 0    23    ACTIVE      25         1           NO
DSP 1    24    ACTIVE      24         1           NO
DSP 2    25    INACTIVE    26         1           NO
DSP 3    26    ACTIVE      23         1           NO
```

Note: In the second example above, DSP 0 was protection switched with the spare DSP (DSP 3), then DSP 2 (currently inactive) was protection switched with DSP 0. To get the DSPs in the proper state, first protection switch DSP 0 with DSP 2 and then protection switch DSP 3 with DSP 0.

2 Post the SPM:

```
>MAPCI;MTC;PM;POST SPM <spm_no>
```

where

spm_no

is the SPM number (0 to 85)

Example of MAP display

```
SPM      0 InSv  Loc:  Site HOST  Floor  1  Row AA  FrPos  0
Shlf0 SL A Stat  Shlf0 SL A Stat  Shlf1 SL A Stat  Shlf1 SL
----- 1 - ----  CEM 1  8 A InSv  ----- 1 - ----  ----- 8
----- 2 - ----  OC3 0  9 A InSv  ----- 2 - ----  DSP 0  9
----- 3 - ----  OC3 1 10 I InSv  ----- 3 - ----  DSP 1 10
----- 4 - ----  VSP 3 11 A InSv  ----- 4 - ----  DSP 2 11
----- 5 - ----  VSP 2 12 A InSv  VSP 4  5 A InSv  DSP 3 12
----- 6 - ----  VSP 1 13 A InSv  VSP 5  6 I InSv  ----- 13
CEM 0    7 I InSv  VSP 0 14 A InSv  ----- 7 - ----  ----- 14
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In this example DSP 3 in slot 12 of shelf 1 is the spare DSP and Inactive (I)

3 Select a DSP assigned to the SPM being modified:

```
>SELECT DSP <dsp_no>
```

where

dsp_no

is the DSP number (0 to 27)

4 Access the protection level of the MAP:

```
>PROT
```

Example of MAP display

```
SPM      0 InSv
Prot Grp: DSP_GRP 1      Mode: Non-revertive      Schema: m_for_n
Sh0 U R A Stat  Sh0 U R A Stat  Sh1 U R A Stat  Sh1 U R A Stat
1 -- - - ----  8 -- - - ----  1 -- - - ----  8 -- - - ----
2 -- - - ----  9 -- - - ----  2 -- - - ----  9 0 W A InSv
3 -- - - ---- 10 -- - - ----  3 -- - - ---- 10 1 W A InSv
4 -- - - ---- 11 -- - - ----  4 -- - - ---- 11 2 W A InSv
5 -- - - ---- 12 -- - - ----  5 -- - - ---- 12 3 S I InSv
6 -- - - ---- 13 -- - - ----  6 -- - - ---- 13 -- - - ----
7 -- - - ---- 14 -- - - ----  7 -- - - ---- 14 -- - - ----
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In the example above, DSP 3 in slot 12 of the upper shelf is inactive (“I” under the ‘A’ column) and is the spare DSP (“S” under the ‘R’ column).

- 5 Determine whether there are any working DSPs that are protection switched using the results from the SPMRESMAN command in [step 1](#).

If	Do
no working DSP is protection switched	step 10
any working DSP is protection switched	step 6

- 6 Using the information gathered during [step 1](#), protection switch the DSP, indicated by the ProtWhomID field of the currently Inactive DSP, with the Inactive DSP:

```
>MANUAL <prot_dsp> <inactive_dsp>
```

where

prot_dsp

is the number of the DSP in the inactive DSP's ProtWhomID field from [step 1](#)

inactive_dsp

is the number of an inactive DSP

Example

```
>MANUAL 3 0
```

- 7 Confirm the protection switch:

```
>Y
```

- 8 Determine the protection status of the DSPs assigned to the SPM being modified:

```
>SPMRESMAN SPM <spm_no> DSP <dsp_no>
```

where

spm_no

is the SPM number (0 to 85)

dsp_no

is the DSP number (0 to 27)

- 9 Using the output of [step 8](#), verify that the RMID and the ProtWhomID fields are the same number for each of the DSPs.

If the SPM has	Do
any protection switched DSPs	step 6
no protection switched DSPs	step 16

- 10 Ensure that the inactive DSP is the Spare. Then protection switch the inactive DSP with one of the active DSPs:

```
>MANUAL <active_dsp> <inactive_dsp>
```

where

active_dsp

is the number of an active DSP from [step 2](#)

inactive_dsp

is the number of the inactive DSP

Example

```
>MANUAL 0 3
```

- 11 Confirm the protection switch:

```
>Y
```

Example of MAP display

```
SPM 0 InSv
Prot Grp: DSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
1 -- - - - ---- 8 -- - - - ---- 1 -- - - - ---- 8 -- - - - ----
2 -- - - - ---- 9 -- - - - ---- 2 -- - - - ---- 9 0 W I InSv
3 -- - - - ---- 10 -- - - - ---- 3 -- - - - ---- 10 1 W A InSv
4 -- - - - ---- 11 -- - - - ---- 4 -- - - - ---- 11 2 W A InSv
5 -- - - - ---- 12 -- - - - ---- 5 -- - - - ---- 12 3 S A InSv
6 -- - - - ---- 13 -- - - - ---- 6 -- - - - ---- 13 -- - - - ----
7 -- - - - ---- 14 -- - - - ---- 7 -- - - - ---- 14 -- - - - ----
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 12 Verify that the DSP performed the protection switch by viewing the MAP display screen. In the example in [step 11](#), DSP 0 in slot 9 of the upper shelf is now inactive (“I” under the ‘A’ column) and the spare DSP (“S” under the ‘R’ column) is now active.

- 13 Protection switch back to the original DSP:

```
>MANUAL <spare_dsp> <inact_dsp>
```

where

spare_dsp

is the number of the newly active DSP

inact_dsp

is the number of the previously active DSP from [step 10](#)

Example

>**MANUAL 3 0**

14 Confirm the protection switch:

>**Y**

Example of MAP display

```
SPM      0  InSv
Prot Grp: DSP_GRP 1      Mode: Non-revertive      Schema: m_for_n
Sh0 U R A Stat   Sh0 U R A Stat   Sh1 U R A Stat   Sh1 U R A Stat
 1 -- - - ----    8 -- - - ----    1 -- - - ----    8 -- - - ----
 2 -- - - ----    9 -- - - ----    2 -- - - ----    9  0 W A InSv
 3 -- - - ----   10 -- - - ----    3 -- - - ----   10  1 W A InSv
 4 -- - - ----   11 -- - - ----    4 -- - - ----   11  2 W A InSv
 5 -- - - ----   12 -- - - ----    5 -- - - ----   12  3 S I InSv
 6 -- - - ----   13 -- - - ----    6 -- - - ----   13 -- - - ----
 7 -- - - ----   14 -- - - ----    7 -- - - ----   14 -- - - ----
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

15 Verify that the DSP performed the protection switch by viewing the MAP display screen. In the example in [step 14](#), DSP 3 in slot 9 of the upper shelf is now inactive (“I” under the ‘A’ column) and is the spare DSP (“S” under the ‘R’ column).

16 Use this table to determine your next step.

If	Do
the spare DSP needs to be changed to a working DSP	step 17
the new DSP will be added as a working DSP	step 27

17 Exit the PROT level:

>**QUIT**

18 If re-allocating the resources or islands on the remaining DSPs is required, perform the appropriate procedures and return to this step.

19 Verify that the remaining DSPs are functioning properly.

20 Select the spare DSP:

>**SELECT DSP <spare_dsp>**

where

spare_dsp

is the number of a spare DSP

- 21 Busy the spare DSP:
>**BSY**
- 22 Take the spare DSP offline:
>**OFFL**
- 23 Select a working DSP to be deleted:
>**SELECT DSP <dsp_no>**

where

dsp_no

is the number of an active DSP

- 24 Busy the DSP:
>**BSY FORCE**
- 25 Take the DSP offline:
>**OFFL**
- 26 Repeat [step 23](#) through [step 25](#) for each DSP to be removed.
- 27 Exit to the CI level of the MAP:
>**QUIT ALL**

At the equipment frame

- 28 Remove the DSP RM(s) from the appropriate slot(s).
Note: Leave the DSP located after the last in-service DSP assigned in its original slot. It will be used as the spare DSP.
- 29 Insert an NLTX60AA filler module in each unoccupied slot on the frame.

At the MAP level

- 30 Access table MNCKTPAK:
>**TABLE MNCKTPAK**
- 31 Position on the DSP to be deleted:
>**POS SPM <spm_no> <shelf_no> <slot_no>**

where

spm_no

is the SPM number (0 to 85)

shelf_no

is the shelf number (0 or 1)

slot_no

is the slot number (1 to 14)

Example

```
>POS 0 1 12
```

32 Remove the tuple:

```
>DEL
```

33 Confirm the deletion:

```
>Y
```

Note: You will receive a warning about the last inactive unit in the DSP protection group when deleting the spare DSP. This warning can be ignored, as a new spare DSP will be added in [step 35](#).

34 Repeat Steps [step 31](#) through [step 33](#) for each DSP being deleted.

35 Re-add the spare DSP to the slot located after the last in-service DSP:

a Begin the table addition:

```
>ADD
```

b Answer each of the prompts with the required datafill provided by the table range.

Example

This is an example of datafilling table MNCKTPAK.

```
>ADD
```

```
CPKKEY:
```

```
>SPM 0 1 11
```

```
CPKTYPE:
```

```
>DSP
```

```
UNITNO:
```

```
>3
```

```
DSPGRPID:
```

```
>1
```

```
WKRSPR:
```

>**SPARE**

RSRTYPE:

>**COT 12**

RSRTYPE:

>**DTMF 12**

RSRTYPE:

>**\$**

Note: To configure Downloadable Tones on the SPM, type *INTTONE* at the *RSRTYPE* prompt. Additional *NUM* and *TONETYPE* prompts display.

Example

RSRTYPE:

>**INTTONE**

NUM:

>**12**

TONETYPE:

>**PORTUGAL**

RSRTYPE:

>**\$**

ALRMCTRL:

>**SYSB CR RPT**

ALRMCTRL:

>**MANB MJ RPT**

ALRMCTRL:

>**ISTB MN RPT**

ALRMCTRL:

>**PROTFAIL CR RPT**

ALRMCTRL:

>**\$**

PEC:

>**NTLX65BA**

RELEASE:

>01

LOAD:

>DSP16CK

TUPLE TO BE ADDED:

```
SPM 0 1 11 DSP 3 1 SPARE (COT 12) (DTMF
12) $ (SYSB CR RPT) (MANB MJ RPT) (ISTB MN
RPT) (PROTFAIL CR RPT) $ NTLX65BA 01
DSP16CK
```

ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.

>Y

TUPLE ADDED

Note: This step should only serve as an example. The actual datafill should be identical to the previous datafill of the DSP.

36 Exit table MNCKTPAK:

>QUIT

37 Post the SPM being modified:

>MAPCI;MTC;PM;POST SPM <spm_no>

where

spm_no

is the SPM number (0 to 85)

Example of MAP display

```
SPM 0 InSv Loc: Site HOST Floor 1 Row AA FrPos 0
Shlf0 SL A Stat Shlf0 SL A Stat Shlf1 SL A Stat Shlf1 SL A Stat
----- 1 - ---- CEM 1 8 A InSv ----- 1 - ---- ----- 8 - ----
----- 2 - ---- OC3 0 9 A InSv ----- 2 - ---- DSP 0 9 A InSv
----- 3 - ---- OC3 1 10 I InSv ----- 2 - ---- DSP 1 10 A InSv
----- 4 - ---- VSP 3 11 A InSv ----- 4 - ---- DSP 2 11 I Offl
----- 5 - ---- VSP 2 12 A InSv VSP 4 5 A InSv ----- 12 - ----
----- 6 - ---- VSP 1 13 A InSv VSP 5 6 A InSv ----- 13 - ----
CEM 0 7 I InSv VSP 0 14 A InSv ----- 7 - ---- ----- 14 - ----
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

38 Select the new spare DSP:

>SELECT DSP <spare_dsp>

where

spare_dsp

is the number of the DSP added in [step 35](#)

39 Busy the DSP:

>**BSY**

40 Perform a RESETMOD on the DSP:

>**RESETMOD FW**

41 Load the DSP with the DSP software load:

>**LOADMOD**

42 Return the DSP to service:

>**RTS**

43 Verify that the DSPs are functioning properly. Monitor logs and the SPM for five minutes. If any problems arise, contact your next level of support.

44 Access the PROT level of the MAP:

>**PROT**

Example of MAP display

```
SPM 0 ISTb Prot Grp: DSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
 1 - - - - - 8 - - - - - 1 - - - - - 8 - - - - -
 2 - - - - - 9 - - - - - 2 - - - - - 9 0 W A InSv
 3 - - - - - 10 - - - - - 3 - - - - - 10 1 W A InSv
 4 - - - - - 11 - - - - - 4 - - - - - 11 2 S I InSv
 5 - - - - - 12 - - - - - 5 - - - - - 12 - - - - -
 6 - - - - - 13 - - - - - 6 - - - - - 13 - - - - -
 7 - - - - - 14 - - - - - 7 - - - - - 14 - - - - -
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

45 Determine if the spare DSP is also inactive.

Note: In the example above, DSP 4 in slot 11 of the upper shelf is inactive (“I” under the ‘A’ column) and is the spare DSP (“S” under the ‘R’ column).

46 Protection switch an active DSP with the inactive spare DSP:

>**MANUAL <active_dsp> <spare_dsp>**

where

active_dsp

is the number of an active DSP

spare_dsp

is the number of the inactive spare DSP

Example

```
>MANUAL 0 2
```

- 47** Confirm the protection switch:

```
>Y
```

- 48** Protection switch from the spare DSP back to the newly inactive DSP:

```
>MANUAL <spare_dsp> <inactive_dsp>
```

where

spare_dsp

is the number of the spare DSP

inactive_dsp

is the number of the newly inactive DSP

Example

```
>MANUAL 2 0
```

- 49** You have completed this procedure. Return to the CI level of the MAP screen:

```
>QUIT ALL
```

De-provisioning an SRM

Use this procedure to de-provision a Synchronous Resource Module (SRM).

De-provisioning an SRM

At the MAP level

- 1 Access table SYNCLK:

```
>TABLE SYNCLK
```

- 2 List the tuples in the table:

```
>LIST ALL
```

Example of a MAP screen:

```

CLKKEY CLKDATA                                OFFCDATA
-----
0  STRAT3  SLAVE SPM 30 SRM SPM 32 SRM

```

- 3 Proceed based on the following:

If the SRM you are removing	Do
appears in the table	step 4
does not appear in the table	step 19

- 4 Drop synchronization on the MS clock by performing the following sequence of commands:

```
>MAPCI ; MTC ; MS ; CLOCK ; DPSYNC
```

This action will degrade SPM OC-3 SYNC performance.

Do you wish to continue?

```
>Y
```

```
Request to Drop Synchronization on Clock 1:
Submitted
```

```
Request to Drop Synchronization on Clock 1:
Passed
```

```
>QUIT ALL
```

- 5 Return to table SYNCLK:

```
>TABLE SYNCLK
```

- 6 Use this table to determine your next step.

If you are changing the timing configuration to	Do
Master-external	step 7
Master-internal	step 8
Slave	step 9

- 7 Change the timing configuration from ESI timing to Master-external:

- a Begin the table change:

>**CHA**

- b Modify the tuple as needed.

Example

This is an example of changing SYNCLK table datafill from ESI timing to Master-external.

>**CHA**

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>**Y**

CLKTYPE: STRAT3

>

OFFCONF: SLAVE

>**MASTEXT**

EXTFREQ:

>**F1000**

EXTSEL:

>**ANALOG**

EXTTERM:

>**T50**

EXTALARM:

>**OFF**

Perform a BUSY (BSYMS) and RTS (RTSMS) without OOBAND option to each MS to setup the new clock configuration.

```
TUPLE TO BE CHANGED:
0 STRAT3 MASTEXT F1000 ANALOG T50 OFF
ENTER Y TO CONFIRM, N TO REJECT OR E TO
EDIT.
```

```
>Y
```

```
TUPLE CHANGED
```

c Go to [step 10](#).

8 Change the timing configuration from ESI timing to Master-internal:

a Begin the table change:

```
>CHA
```

b Modify the tuple as needed.

Example

This is an example of changing SYNCLK table datafill from ESI timing to Master-internal.

```
>CHA
```

```
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
```

```
>Y
```

```
CLKTYPE: STRAT3
```

```
>
```

```
OFFCONF: SLAVE
```

```
>MASTINT
```

```
Perform a BUSY (BSYMS) and RTS (RTSMS)
without OOBAND option to each MS to setup
the new clock configuration.
```

```
TUPLE TO BE CHANGED:
```

```
0 STRAT3 MASTINT
```

```
ENTER Y TO CONFIRM, N TO REJECT OR E TO
EDIT.
```

```
>Y
```

```
TUPLE CHANGED
```

c Go to [step 10](#).

- 9 Change the timing configuration from ESI timing to Slave by performing the following steps:

- a Begin the table change:

>**CHA**

- b Modify the tuple as needed.

Example

This is an example of changing SYNCLK table Datafill from ESI timing to slave.

>**CHA**

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>**Y**

CLKTYPE: STRAT3

>

OFFCONF: SLAVE

>

LK0_PTYP:

>**DTC**

LK0_PNUM:

>**0**

LK0_CCT:

>**0**

LK0_REG:

>**0**

LK1_PTYP:

>**DTC**

LK1_PNUM:

>**1**

LK1_CCT:

>**0**

LK1_REG:

>**0**

Perform a BUSY (BSYMS) and RTS (RTSMS) without OOBAND option to each MS to setup the new clock configuration.

TUPLE TO BE CHANGED:

```
0 STRAT3 SLAVE DTC 0 0 0 DTC 1 0 0
```

ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.

>Y

TUPLE CHANGED

c Go to [step 10](#).

10 Access the MS clock:

```
>MAPCI;MTC;MS
```

11 Busy the slave MS:

```
>BSY <slave_ms>
```

where

slave_ms

is the number of the slave MS

12 Return the slave MS to service:

```
>RTS <slave_ms>
```

where

slave_ms

is the number of the slave MS

13 Switch the master clock to the mate MS:

```
>SWMAST
```

14 Busy the new slave MS:

```
>BSY <slave_ms>
```

where

slave_ms

is the number of the new slave MS

15 Return the new slave MS to service:

```
>RTS <slave_ms>
```

where

slave_ms

is the number of the new slave MS

16 Switch back to the original master MS:

>SWMAST

17 Access the Clock level of the MS:

>MAPCI;MTC;MS;CLOCK

18 Initiate synchronization on the MS clock:

>SYNC

Note: The SYNC command may take several minutes to complete.

19 Return to the MAP level:

>QUIT ALL

20 Post the SPM being modified:

>MAPCI;MTC;PM;POST SPM <spm_no>

where

spm_no

is the number of the SPM to modify (0 to 85)

Example of a MAP screen:

```
SPM 31 ISTb Loc: Site HOST Floor 1 Row P FrPos 2

Shlf1 S1 A Stat Shlf1 S1 A Stat Shlf2 S1 A Stat Shlf2 S1 A Stat
DSP 2 1 A Insv CEM 1 8 I Insv VSP 2 1 A Insv --- - 8 - ----
DSP 4 2 A Insv OC3 0 9 A Insv --- - 2 - ---- VSP 6 9 A Insv
--- - 3 I Insv OC3 1 10 I Insv --- - 3 - ---- --- - 10 - ----
--- - 4 I Insv --- - 11 - ---- --- - 4 - ---- --- - 11 - ----
--- - 5 - ---- --- - 12 - ---- --- - 5 - ---- --- - 12 - ----
SRM 0 6 A ISTb --- - 13 A Insv --- - 6 - ---- --- - 13 - ----
CEM 0 7 A Insv VSP 4 14 A Insv --- - 7 - ---- --- - 14 - ----
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

21 Select the SRM:

>SELECT SRM 0

Example of a MAP screen:

```
SPM 31 SRM 0 Act InSv
Interface:
Loc : Row B FrPos 6 ShPos 6 ShId 0 Slot 6 Prot Grp : 1
Default Load: SYN16BF Prot Role: Working
```

22 Access the BITS level:

>BITS

Example of MAP display

```

SPM  2  SRM  0
LinkNo  BitsName  Status  State  SSM  AlmSev
  0      BITSA    Act     InSv   NIL
  1      BITSB    InAct   InSv   NIL
  2      BITSOUT  Uneq    Uneq   NIL

```

23 Busy the links:

>BSY <link_no> force

where

link_no

is the link number (0 or 1)

24 Confirm the command:

>Y

25 Take the links offline:

>OFFL <link_no>

where

link_no

is the link number (0 or 1)

26 Repeat [step 23](#) and [step 25](#) for each BITS link.

27 Return to the SRM level:

>QUIT

28 Determine the state of the SRM by looking at the final column of the first row of output in [step 21](#).

If the SRM state is	Do
INSV	step 29
MANB	step 30
OFFL	step 31

29 Busy the SRM:

>BSY

30 Offline the SRM:

>OFFL

31 Exit to the CI level of the MAP:

>QUIT ALL

32 Access table MNCKTPAK:

>TABLE MNCKTPAK

33 Position on the SRM tuple:

>POS SPM <spm_no> 0 6

where

spm_no

is the number of the SPM (0 to 85)

Example of a MAP screen:

```
SPM 32 0 6 SRM 0 1 WORKING (SYSB CR RPT) (MANB MJ RPT)
(ISTB MN RPT) (HLDOVR MJ RPT) (HLDOVR24 CR RPT) (LOR MJ RPT) $
(LOS CR RPT) (AIS MJ RPT) (OOF MJ RPT) (MTIE MN RPT)
(TLD MJ RPT) (BPV MN RPT) (CRC MN RPT) $ DS1 ESF DS1 ESF $ NA N
NTLX44AA 01 SYN16BF
```

34 Remove the tuple from datafill:

>DELETE

35 Confirm the removal:

>Y

36 Exit the table:

>QUIT

37 Access table MNPRTGRP:

>TABLE MNPRTGRP

38 Position on the SRM protection group tuple:

>POS SPM <spm_no> SRM_GRP 1

Example of a MAP screen:

```
SPM 32 SRM_GRP 1 SRM_GRP NRVTV UNSPARED
```

39 Remove the tuple:

>DELETE

40 Confirm the removal:

>Y

41 Exit the table:

>QUIT

42 Access table MNNODE:

```
>TABLE MNNODE
```

43 Position on the SPM being modified:

```
>POS SPM <spm_no>
```

where

spm_no

is the number of the SPM (0 to 85)

Example of a MAP screen:

```
SPM 31 0D2 DMSCP 1 SYNC INTERNAL 15 (COT 60) (DTMF 60)
(ECAN 60) (TONESYN 60) (MF 60) $ (SYSB CR RPT) (MANB MJ RPT)
(ISTB MN RPT) (SYSBNA CR RPT) (MANBNA MJ RPT) (COTLOW MN RPT)
(DTMFLOW MN RPT) (ECANLOW MN RPT) (TONESLOW MN RPT) (MFLOW MN
(CMRLow MN RPT) $ STANDARD
```

44 Depending on the new timing configuration, it may be necessary to modify this tuple.

**If the new timing configura- Do
tion is**

loop timing [step 45](#)

line timing [step 47](#)

45 Begin table modification:

```
>CHA
```

46 For each unchanged prompt, press the Enter key. The only value entered in this step should be the new value.

Example

This is an example of changing MNNODE table datafill from INTERNAL timing mode to LOOP timing mode.

```
>CHA
```

```
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
```

```
>Y
```

```
ALIAS: 0D2
```

```
>
```

```
CLASS: DMSCP
```

```
>
```

FLOOR: 1

>

CLKMODE: SYNC

>

CLKREF: INTERNAL

>**LOOP**

Note: Refer to the Overview section of the SPM Service Implementation Guide to confirm the correct CLKREF field setting for the SPM.

LEDTIMER: 15

>

RSRUTLIM: COT 60

>

RSRUTLIM: DTMF 60

>

RSRUTLIM: ECAN 60

>

RSRUTLIM: TONESYN 60

>

RSRUTLIM: MF 60

>

RSRUTLIM:

>**\$**

ALRMCTRL: SYSB CR RPT

>

ALRMCTRL: MANB MJ RPT

>

ALRMCTRL: ISTB MN RPT

>

ALRMCTRL: SYSBNA CR RPT

>

ALRMCTRL: MANBNA MJ RPT

>

```

ALRMCTRL: COTLOW MN RPT
>
ALRMCTRL: DTMFLOW MN RPT
>
ALRMCTRL: ECANLOW MN RPT
>
ALRMCTRL: TONESLOW MN RPT
>
ALRMCTRL: MFLOW MN RPT
>
ALRMCTRL: CMRLOW MN RPT
>
EXEC TAB:
>$
CAPINDEX:
>ENHANCED
TUPLE TO BE CHANGED:
    SPM 31 0D2  DMSCP 1 SYNC LOOP 15 (COT 60)
    (DTMF 60) (ECAN 60) (TONESYN 60) (MF 60) $
    (SYSB CR RPT) (MANB MJ RPT) (ISTB MN
    RPT) (SYSBNA CR RPT) (MANBNA MJ RPT) (COTLOW MN
    RPT) (DTMFLOW MN RPT)
    (ECANLOW MN RPT) (TONESLOW MN RPT)
    (MFLOW MN RPT) (CMRLOW MN RPT) $ STANDARD $
    ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE CHANGED

```

47 Exit table MNNODE:

>QUIT

At the equipment frame

- 48** Ensure that ESD precautions are utilized. Verify that your ESD wrist strap is connected properly to the frame.
- 49** At the front of the SPM, disconnect the Dsub 9-pin (if attached) and 15-pin connectors from the front of the NTLX44xx in slot 6, lower shelf of the SPM being modified.

- 50** Remove the NTLX44AA from slot 6 of the lower shelf of the SPM being modified.
- 51** Insert a NTLX60AA filler pack into slot 6 of the lower shelf of the SPM being modified.
- 52** If required, unwrap the transmit and receive leads for the BITSA and BITSB timing sources, from the terminal strip of the NTLX5110 cable assembly. Remove any additional leads connected to the terminal strip. Use electrical tape to insulate the leads.
- 53** If required, remove from the frames and rack, the cables running from the timing sources to the SPM.
- 54** If required, remove the mounting screws securing the terminal strip to the SPME frame and remove the NTLX5110 cable assembly from the frame.
- 55** You have completed this procedure.

De-provisioning a VSP

Use this procedure to delete a VSP, including:

- NTLX66AA, Voice Signal Processor
- NTLX66AB, Voice Signal Processor
- NTLX85AA, 64ms Tail Delay Echo Canceller RM
- NTLX86AA, 128ms Tail Delay Echo Canceller RM
- NTLX86VA, IECAN RM (Wireless VSP)

De-provisioning a VSP

At the MAP level

1

If you are deleting	Do
all VSPs	Remove all ECAN options in table TRKSGRP from trunk sub-groups assigned to the SPM being modified.
one or more VSPs (but not all)	Modify table TRKSGRP so that the number of trunk sub-groups requiring the ECAN option does not overload the remaining VSPs.

2 Determine the protection status of the VSPs assigned to the SPM being modified. Verify that the RMID and the ProtWhomID fields are the same number for each of the VSPs:

```
>SPMRESMAN SPM <spm_no> VSP <vsp_no>
```

where

spm_no
is the SPM number (0 to 85)

vsp_no
is the VSP number (0 to 27)

Example of response for SPM with no protection switched VSPs

```
SPM 0
ProtGroup: 1
      RMID  Activity  ProtWhomID  ProtGrp  Safe to Change?
-----
VSP 0    14    ACTIVE      14        1          NO
VSP 1    13    ACTIVE      13        1          NO
VSP 2    12    ACTIVE      12        1          NO
VSP 3    11    ACTIVE      11        1          NO
VSP 4    19    INACTIVE    19        1          NO
```

Example of response for SPM with protection switched VSPs

```
SPM 0
ProtGroup: 1
      RMID  Activity  ProtWhomID  ProtGrp  Safe to Change?
-----
VSP 0    14    ACTIVE      11        1          NO
VSP 1    13    ACTIVE      13        1          NO
VSP 2    12    ACTIVE      11        1          NO
VSP 3    11    INACTIVE    19        1          NO
VSP 4    19    ACTIVE      14        1          NO
```

Note: In the second example above, VSP 0 was protection switched with the spare VSP (VSP 4), then VSP 3 (currently inactive) was protection switched with VSP 0. To get the VSPs in the proper state, first protection switch VSP 0 with VSP 3 and then protection switch VSP 4 with VSP 0.

3 Post the SPM:

```
>MAPCI;MTC;PM;POST SPM <spm_no>
```

where

spm_no
is the SPM number (0 to 85)

Example of MAP display

```
SPM 0 InSv Loc: Site HOST Floor 1 Row AA FrPos 0
Shlf0 SL A Stat Shlf0 SL A Stat Shlf1 SL A Stat Shlf1 SL A Stat
----- 1 - ---- CEM 1 8 A InSv ----- 1 - ---- ----- 8 - ----
----- 2 - ---- OC3 0 9 A InSv ----- 2 - ---- VSP 0 9 A InSv
----- 3 - ---- OC3 1 10 I InSv ----- 3 - ---- VSP 1 10 A InSv
----- 4 - ---- VSP 3 11 A InSv ----- 4 - ---- VSP 2 11 A InSv
----- 5 - ---- VSP 2 12 A InSv VSP 4 5 A InSv VSP 3 12 I InSv
----- 6 - ---- VSP 1 13 A InSv VSP 5 6 I InSv ----- 13 - ----
CEM 0 7 I InSv VSP 0 14 A InSv ----- 7 - ---- ----- 14 - ----
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In this example, VSP 3 in slot 12 of shelf 1 is the spare VSP and Inactive (I).

- 4 Select a VSP assigned to the SPM being modified:

```
>SELECT VSP <vsp_no>
```

where

vsp_no
is the VSP number (0 to 27)

- 5 Enter the protection level of the MAP:

```
>PROT
```

Example of MAP display

```
SPM 0 ISTb
Prot Grp: VSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
1 -- - - ---- 8 -- - - ---- 1 -- - - ---- 8 -- - - ----
2 -- - - ---- 9 -- - - ---- 2 -- - - ---- 9 -- - - ----
3 -- - - ---- 10 -- - - ---- 3 -- - - ---- 10 -- - - ----
4 -- - - ---- 11 3 W A InSv 4 -- - - ---- 11 -- - - ----
5 -- - - ---- 12 2 W A InSv 5 4 S I InSv 12 -- - - ----
6 -- - - ---- 13 1 W A InSv 6 -- - - ---- 13 -- - - ----
7 -- - - ---- 14 0 W A InSv 7 -- - - ---- 14 -- - - ----
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In the example above, VSP 4 in slot 5 of the upper shelf is inactive ("I" under the 'A' column) and is the spare VSP ("S" under the 'R' column).

- 6 Determine if there are any working VSPs that are protection switched using the results from the SPMRESMAN command in [step 2](#).

If

Do

no working VSP is protection switched

[step 11](#)

any working VSP is protection switched

[step 7](#)

- 7 Using the information gathered during [step 2](#), protection switch the VSP, indicated by the ProtWhomID field of the currently Inactive VSP, with the Inactive VSP:

```
>MANUAL <prot_vsp> <inactive_vsp>
```

where

prot_vsp

is the number of the VSP in the inactive VSP's ProtWhomID field from [step 2](#)

inactive_vsp

is the number of an inactive VSP

Example

>**MANUAL 4 0**

- 8** Confirm the protection switch:

>**Y**

- 9** Determine the protection status of the VSPs assigned to the SPM being modified:

>**SPMRESMAN SPM <spm_no> VSP <vsp_no>**

where

spm_no

is the SPM number (0 to 85)

vsp_no

is the VSP number (0 to 27)

- 10** Using the output of [step 9](#), verify that the RMID and the ProtWhomID fields are the same number for each of the VSPs.

If the SPM has	Do
any protection switched VSPs	step 6
no protection switched VSPs	step 17

- 11** Ensure that the inactive VSP is the spare. Then protection switch it with an active VSP:

>**MANUAL <active_vsp> <spare_vsp>**

where

active_vsp

is the number of an active VSP

spare_vsp

is the number of the spare VSP

Example

MANUAL 0 3

- 12** Confirm the protection switch:

>**Y**

Example of MAP display

```
SPM 0 ISTb
Prot Grp: VSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
1 --- - - - - 8 --- - - - - 1 --- - - - - 8 --- - - - -
2 --- - - - - 9 --- - - - - 2 --- - - - - 9 --- - - - -
3 --- - - - - 10 --- - - - - 3 --- - - - - 10 --- - - - -
4 --- - - - - 11 3 S A InSv 4 --- - - - - 11 --- - - - -
5 --- - - - - 12 2 W A InSv 5 --- - - - - 12 --- - - - -
6 --- - - - - 13 1 W A InSv 6 --- - - - - 13 --- - - - -
7 --- - - - - 14 0 W I InSv 7 --- - - - - 14 --- - - - -
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 13** Verify that the VSP performed the protection switch by viewing the MAP display from [step 12](#).

Note: In the example above, VSP 3 in slot 11 of the lower shelf is active ("A" under the 'A' column) and is the spare VSP ("S" under the 'R' column).

- 14** Protection switch back to the original VSP:

```
>MANUAL <spare_vsp> <inactive_vsp>
```

where

spare_vsp

is the number of the spare VSP

inactive_vsp

is the number of the previously active VSP

Example

```
>MANUAL 3 0
```

- 15** Confirm the protection switch:

```
>Y
```

Example of MAP display

```
SPM 0 ISTb
Prot Grp: VSP_GRP 1 Mode: Non-revertive Schema: m_for_n
Sh0 U R A Stat Sh0 U R A Stat Sh1 U R A Stat Sh1 U R A Stat
1 --- - - - - 8 --- - - - - 1 --- - - - - 8 --- - - - -
2 --- - - - - 9 --- - - - - 2 --- - - - - 9 --- - - - -
3 --- - - - - 10 --- - - - - 3 --- - - - - 10 --- - - - -
4 --- - - - - 11 3 S I InSv 4 --- - - - - 11 --- - - - -
5 --- - - - - 12 2 W A InSv 5 --- - - - - 12 --- - - - -
6 --- - - - - 13 1 W A InSv 6 --- - - - - 13 --- - - - -
7 --- - - - - 14 0 W A InSv 7 --- - - - - 14 --- - - - -
```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 16 Verify that the VSP performed the protection switch by viewing the MAP display from [step 15](#).

Note: In the example above, VSP 3 in slot 11 of the lower shelf is inactive ("I" under the 'A' column) and is the spare VSP ("S" under the 'R' column).

- 17 Exit the PROT level of the map:

>QUIT

- 18 Select the spare VSP for the SPM being modified:

>SELECT VSP <spare_vsp>

where

spare_vsp

is the number of the spare VSP

- 19 Busy the spare VSP for the SPM being modified:

>BSY

- 20 Take offline the VSP for the SPM being modified:

>OFFL

- 21 Select a VSP to be removed:

>SELECT VSP <vsp_no>

- 22 Busy the selected VSP:

>BSY

- 23 Take the selected VSP offline:

>OFFL

- 24 Repeat [step 21](#) through [step 23](#) for each VSP to be removed.

- 25 Exit to the CI level of the MAP:

>QUIT ALL

- 26 Access table MNCKTPAK:

>TABLE MNCKTPAK

- 27 Position on the spare VSP:

>POS SPM <spm_no> <shelf_no> <slot_no>

where

spm_no

is the SPM number (0 to 85)

shelf_no

is the shelf number (0 or 1)

slot_no

is the slot number (1 to 14)

Example

>POS SPM 0 1 5**28** Delete the tuple for the spare DSP:**>DEL****29** Confirm the deletion:**>Y****30** Position on the VSP to be removed:**>POS SPM <spm_no> <shelf_no> <slot_no>**

where

spm_no

is the SPM number (0 to 85)

shelf_no

is the shelf number (0 or 1)

slot_no

is the slot number (1 to 14)

Example

POS SPM 0 0 11**31** Delete the tuple for the VSP:**>DEL****32** Confirm the deletion:**>Y****33** Repeat [step 30](#) through [step 32](#) for each VSP to be deleted.**34****If you are removing****Do**

all VSPs from the SPM being modified

[step 39](#)

one or more (but not all) VSPs from the SPM being modified

[step 35](#)**35** Re-add the spare VSP to the next available slot position after the last assigned working VSP.

- 36** Begin the table addition:
>ADD
- 37** Answer each of the prompts with the required datafill provided by the table range.

Example

This is an example of datafilling table MNCKTPAK.

```
>ADD
CPKKEY:
>SPM 0 0 11
CPKTYPE:
>VSP
UNITNO:
>3
VSPGRPID:
>1
WKRSPR:
>SPARE
RSRTYPE:
>ECAN 260
RSRTYPE:
>$
```

Note: To configure Downloadable Tones on the SPM, type *INTTONE* at the *RSRTYPE* prompt. Additional *NUM* and *TONETYPE* prompts display.

Example

```
RSRTYPE:
>INTTONE
NUM:
>12
TONETYPE:
>PORTUGAL
```

```
RSRTYPE:
>$
ALRMCTRL:
>SYSB CR RPT
ALRMCTRL:
>MANB MJ RPT
ALRMCTRL:
>ISTB MN RPT
ALRMCTRL:
>PROTFAIL CR RPT
ALRMCTRL:
>$
PEC:
>NTLX66BA
RELEASE:
>01
LOAD:
>DSP16CK
TUPLE TO BE ADDED:
SPM 0 0 11 VSP 3 1 WORKING (ECAN 260) $ (SYSB
CR RPT) (MANB MJ RPT) (ISTB MN RPT) (PROTFAIL
CR RPT) $ NTLX66BA          01 DSP16CK
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

Note 1: The NTLX66AA and NTLX66BA VSPs can have 1 to 260 ECAN resources assigned. The NTLX85AA and NTLX86AA can have 1 to 336 ECAN resources assigned.

Note 2: The DSP load contains the NTLX66AA and NTLX66BA VSP, as well as the DSP software.

Note 3: The NTLX85AA and NTLX86AA use the COH load.

38 Exit table MNCKTPAK:

```
>QUIT
```

At the equipment frame

- 39** At the front of the SPM being modified, remove the VSP RM(s) from the appropriate slot(s).

Note: Do not remove the VSP RM to be used as the spare VSP from its slot.

- 40** Insert NTLX60AA filler packs into the appropriate slots.

At the MAP level

- 41** Post the SPM being modified:

```
>MAPCI;MTC;PM;POST SPM <spm_no>
```

where

spm_no
is the SPM number (0 to 85)

Example of MAP display

```
SPM   #   InSv  Loc: Site HOST Floor  1 Row AA FrPos  0
Shlf0 SL A Stat  Shlf0 SL A Stat  Shlf1 SL A Stat  Shlf1 SL A Stat
----- 1 - ---- CEM 1  8 A InSv  ----- 1 - ---- ----- 8 - ----
----- 2 - ---- OC3 0  9 A InSv  ----- 2 - ---- DSP 0  9 I InSv
----- 3 - ---- OC3 1 10 I InSv  ----- 3 - ---- DSP 1 10 A InSv
----- 4 - ---- VSP 3 11 I Offl  ----- 4 - ---- DSP 2 11 A InSv
----- 5 - ---- VSP 2 12 A InSv  ----- 5 - ---- DSP 3 12 A InSv
----- 6 - ---- VSP 1 13 A InSv  ----- 6 - ---- DSP 4 13 A InSv
CEM 0  7 I InSv VSP 0 14 A InSv  ----- 7 - ---- ----- 14 - ----
```

Note 1: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

Note 2: In the above example, VSP 3 was re-added as the spare VSP.

- 42** Select the spare VSP:

```
>SELECT VSP <spare_vsp>
```

where

spare_vsp
is the number of the spare VSP

- 43** Busy the spare VSP:

```
>BSY
```

- 44** Perform a RESETMOD on the spare VSP:

```
>RESETMOD FW
```

- 45** Load the spare VSP with its software:
>LOADMOD
- 46** Return the spare VSP to service:
>RTS
- 47** Verify that the VSPs are all functioning properly. Allow five minutes before proceeding to the next step.
- 48** Return to the SPM level:
>QUIT

Example of MAP display

```

SPM   #   InSv  Loc: Site HOST Floor  1 Row AA FrPos  0
Shlf0 SL A Stat  Shlf0 SL A Stat  Shlf1 SL A Stat  Shlf1 SL A Stat
----- 1 - ---- CEM 1  8 A InSv  ----- 1 - ---- ----- 8 - ----
----- 2 - ---- OC3 0  9 A InSv  ----- 2 - ---- ----- DSP 0  9 I InSv
VSP 8  3 I InSv  OC3 1 10 I InSv  ----- 3 - ---- ----- DSP 1 10 A InSv
VSP 6  4 A InSv  VSP 3 11 I InSv  ----- 4 - ---- ----- DSP 2 11 A InSv
----- 5 - ---- VSP 2 12 A InSv  ----- 5 - ---- ----- DSP 3 12 A InSv
----- 6 - ---- VSP 1 13 A InSv  ----- 6 - ---- ----- DSP 4 13 A InSv
CEM 0  7 I InSv  VSP 0 14 A InSv  ----- 7 - ---- ----- VSP 7 14 A InSv

```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 49** Select the VSPs assigned to the SPM being modified:
>SELECT VSP ALL
- 50** Enter the PROT level of the MAP:
>PROT

Example of MAP display

```

SPM   #   ISTb
Prot Grp: VSP_GRP 1      Mode: Non-revertive      Schema: m_for_n
Sh0  U R A Stat  Sh0  U R A Stat  Sh1  U R A Stat  Sh1  U R A Stat
 1  -- - - ----   8  -- - - ----   1  -- - - ----   8  -- - - ----
 2  -- - - ----   9  -- - - ----   2  -- - - ----   9  -- - - ----
 3  -- - - ----  10  -- - - ----   3  -- - - ----  10  -- - - ----
 4  -- - - ----  11  3 S I InSv   4  -- - - ----  11  -- - - ----
 5  -- - - ----  12  2 W A InSv   5  -- - - ----  12  -- - - ----
 6  -- - - ----  13  1 W A InSv   6  -- - - ----  13  -- - - ----
 7  -- - - ----  14  0 W A InSv   7  -- - - ----  14  -- - - ----

```

Note: The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

- 51 Determine if the spare VSP is also inactive using the MAP display from [step 50](#).
- Note:** In the example above, VSP 3 in slot 11 of the lower shelf is inactive (“I” under the ‘A’ column) and is the spare VSP (“S” under the ‘R’ column).
- 52 Protection switch an active VSP with the spare VSP:
- ```
>MANUAL <active_vsp> <spare_vsp>
```
- where
- active\_vsp**  
is the number of an active VSP
- spare\_vsp**  
is the number of the spare VSP
- Example
- ```
>MANUAL 0 3
```
- 53 Confirm the protection switch:
- ```
>Y
```
- 54 Protection switch back from the spare VSP to the currently inactive VSP:
- ```
>MANUAL <spare_vsp> <inactive_vsp>
```
- where
- spare_vsp**
is the number of the spare VSP
- inactive_vsp**
is the number of the newly inactive VSP
- Example
- ```
>MANUAL 3 0
```
- 55 Confirm the protection switch:
- ```
>Y
```
- 56 You have completed this procedure. Return to the CI level of the MAP screen:
- ```
>QUIT ALL
```

## Deleting a DSP or VSP RM with resource datafill

Use this procedure to delete a resource module (RM) with resource datafill for digital signal processing (DSP) or voice signal processing (VSP).

### Deleting an RM with resource datafill

#### At the MAP level

1 Post the SPM:

```
>MAPCI;MTC;PM;POST SPM <spm_no>
```

where

**spm\_no**

is the SPM number (0 to 85)

#### Example of MAP display

```
SPM 0 InSv Loc: Site HOST Floor 1 Row AA FrPos 0
Shlf0 SL A Stat Shlf0 SL A Stat Shlf1 SL A Stat Shlf1 SL A Stat
----- 1 - ---- CEM 1 8 A InSv ----- 1 - ---- ----- 8 - ----
----- 2 - ---- OC3 0 9 A InSv ----- 2 - ---- DSP 0 9 A InSv
----- 3 - ---- OC3 1 10 I InSv ----- 3 - ---- DSP 1 10 A InSv
----- 4 - ---- VSP 3 11 A InSv ----- 4 - ---- DSP 2 11 A InSv
----- 5 - ---- VSP 2 12 A InSv VSP 4 5 A InSv DSP 3 12 I InSv
----- 6 - ---- VSP 1 13 A InSv VSP 5 6 I InSv ----- 13 - ----
CEM 0 7 I InSv VSP 0 14 A InSv ----- 7 - ---- ----- 14 - ----
```

**Note 1:** In this example DSP 3 in slot 12 of shelf 1 is the spare DSP and Inactive (I).

**Note 2:** The double density SPM MAP consists of one shelf and, therefore, displays data for Shelf0 only.

2 Select an RM to be changed:

```
>SELECT <RMtype> <RMId>
```

where

**RM type**

is the type of resource module (DSP or VSP)

and

**RMId**

is the resource module number on the SPM (0 -27)

Example:

```
>SELECT DSP 3
```

- 3 Enter the PREPDATACHNG command:  
>**PREPDATACHNG**  
**Note:** If the above command is not successful, the display provides further directions. Follow the display instructions and repeat [step 2](#) above.
- 4 Take the RM offline:  
>**OFFL**
- 5 Remove the RM in table MNCKTPAK.  
**Note:** If any messages indicate that the RM is not ManB or RMId and ProtWhomId are not the same, repeat this procedure beginning with [step 2](#) above.
- 6 You have completed this procedure.

---

## Provisioning an ISUP trunk

---

Use this procedure to provision an ISUP trunk.

### Provisioning an ISUP trunk

#### *At the MAP level*

- 1 Access table CLLI:  
>**TABLE CLLI**
- 2 Begin the table addition:  
>**ADD**
- 3 Answer each of the prompts with the required datafill provided by the table range.

#### **Example**

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
CLLI:
>SPMISUP
ADNUM:
>444
TRKGRSIZ:
>24
ADMININF:
>SPM_ISUP_TRUNK
TUPLE TO BE ADDED:
SPMISUP 444 24 SPM_ISUP_TRUNK
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

- 4 Exit table CLLI:  
>**QUIT**

- 5 Access table TRKGRP:  
**>TABLE TRKGRP**
- 6 Begin the table addition:  
**>ADD**
- 7 Answer each of the prompts with the required datafill provided by the table range.

### Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
GRPKEY:
>SPMISUP
GRPTYP:
>T2
TRAFSNO: 0
>
PADGRP: NPDGP
>
NCCLS: NCIT
>
TRAFCLS: NIL
>
SELSEQ: MIDL
>
DIGSOUT: 3
>0
TOLL:N
>
PRTNM: NPRT
>
SCRNCL: NSCR
```

- ```
>
SNPA:
>919
STS:
>919
ORIGSRCE: LCL
>
VDESEL: N
>
DIGREGEN:
>N
OPTION:
>$
TUPLE TO BE ADDED:
SPMISUP T2 0 ELO NCRT NIL MIDL 0 N NPRT NSCR
919 LCL N N $
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```
- 8** Exit table TRKGRP:
>QUIT
- 9** Access table TRKSGRP:
>TABLE TRKSGRP
- 10** Begin the table addition:
>ADD
- 11** Answer each of the prompts with the required datafill provided by the table range.

Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
```

SGRPKEY :

>**SPMISUP 0**

Note: The SPM handles ABBIT freezes to 1AESS switches differently than DTCs. The ABBITs are permanently frozen 'high'. If a site has trunks going to a 1AESS from both DTCs and SPMs, then the SPM trunks in that trunk group must be in a different trunk sub-group. Another TRKSGRP must be built with a different SGRPKEY (ex: 1) for the SPM to 1AESS. See the note below for the ABCNTL field and the note below on the ADJNODE field.

CARDCODE :

>**DS1SIG**

SGRPVAR :

>**C7UP**

DIR: 2W

>

ESUPR: N

>**F**

SAT:

>**N**

ECSTAT: UNEQ

>

ABCNTL: NONE

>**ACTIVEA**

Note: The SPM handles ABBIT freezes to 1AESS switches differently than DTCs. The ABBITs are frozen permanently high at "1" and the ABCNTL field in table TRKSGRP must be set to NONE, instead of ACTIVEA, as it is in DTCs.

If the trunk group terminates to a 1AESS switch from an SPM, the ABCNTL field must be set to NONE. Also see the note above for the SGRPKEY field and the note below on the ADJNODE field.

The ABCNTL field needs to be set to NONE before adding trunk members to table TRKMEM and C7TRKMEM. If the field is changed after the trunk members have been added

to these tables, the tuples for the trunk members will need to be deleted and added back into these two tables.

PROTOCOL:

>**Q764**

CONTCHK:

>**THRL**

COTREQ: 0

>

ADJNODE:

>**ISUP**

Note: The ADJNODE field will be datafilled as ESS1A if ISUP ABBIT freeze is required. See the notes on the SGRPKEY field and the ABCTL field above.

OPTION:

>**\$**

TMRNAME:

>**NIL**

GLARETYP:

>**CIC**

TUPLE TO BE ADDED:

SPMISUP 0 DS1SIG C7UP 2W F N UNEQ ACTIVEA Q764
THRL 10 ISUP \$ NIL CIC

ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.

>**Y**

TUPLE ADDED

12 Exit table TRKSGRP:

>**QUIT**

13 Access table TRKMEM:

>**TABLE TRKMEM**

14 Begin the table addition:

>**ADD**

- 15 Answer each of the prompts with the required datafill provided by the table range.

Example

This is an example of datafilling table TRKGRP.

>ADD

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>Y

CLLI:

>SPMISUP

EXTRKNM:

>1

SGRP:

>0

PMTYPE:

>SPM

SPMNO:

>16

SPMCKTNO:

>9

SPMCKTTS:

>1

TUPLE TO BE ADDED:

SPMISUP 1 0 SPM 16 9 1

ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.

>Y

TUPLE ADDED

- 16 Exit table TRKMEM:

>QUIT

- 17 Access table ISUPDEST:

>TABLE ISUPDEST

- 18 Begin the table addition:

>ADD

- 19** Answer each of the prompts with the required datafill provided by the table range.

Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
DESTKEY:
>SPMISUP 0
ISUPROUT:
>C7RTESET1
TUPLE TO BE ADDED:
SPMISUP 0 C7RTESET1
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

- 20** Exit table ISUPDEST:

```
>QUIT
```

- 21** Access table C7TRKMEM:

```
>TABLE C7TRKMEM
```

- 22** Begin the table addition:

```
>ADD
```

- 23** Answer each of the prompts with the required datafill provided by the table range.

Example

This is an example of datafilling table TRKGRP.

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
MEMKEY:
>SPMISUP 1
```

CIC:

>444

TUPLE TO BE ADDED:

SPMISUP 1 444

ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.

>Y

TUPLE ADDED

24 You have completed this procedure. Exit table C7TRKMEM:

>QUIT

Provisioning a PRI-250 trunk

Use this procedure to provision a PRI-250 trunk.

Provisioning a PRI-250 trunk

At the MAP level

- 1 Access table CLLI:
>**TABLE CLLI**
- 2 Begin the table addition:
>**ADD**
- 3 Answer each of the prompts with the required datafill provided by the table range.

Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
CLLI:
>WITS1NISPM0
ADNUM:
>126
TRKGRSIZ:
>24
ADMININF:
>WITS_NI2_SPM0
TUPLE TO BE ADDED:
WITS1NISPM0 126 24 WITS_NI2_SPM0
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

- 4 Exit table CLLI:
>**QUIT**

- 5 Access table CLLICDR:
>**TABLE CLLICDR**
Note: Table CLLICDR is required for PRI-250 trunks.
- 6 Begin the table addition:
>**ADD**
- 7 Answer each of the prompts with the required datafill provided by the table range.

Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
CLLINAME:
>WITS1NISPM0
EXTNUM:
>126
TUPLE TO BE ADDED:
WITS1NISPM0 126
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

- 8 Exit table CLLICDR:
>**QUIT**
- 9 Access table TRKGRP:
>**TABLE TRKGRP**
- 10 Begin the table addition:
>**ADD**
- 11 Answer each of the prompts with the required datafill provided by the table range.

Example

>ADD

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>Y

GRPKEY:

>WITS1NISP0

GRPTYP:

>PRA250

TRAFSNO: 0

>

PADGRP: NPDGP

>

NCCLS: NCIT

>

CUSTOMER: UCS

>

SELSEQ: MIDL

>

TRAFCLS: NIL

>

TIMEBIAS: 0

>

SNPA: 001

>

LTID

>PRI 10

ZONE: 0

>

FASTIDGT: 15

>

BCNAME:

>SPEECH

- ```
TSUSR: 160
>
OPTION:
>$
TUPLE TO BE ADDED:
 WITS1NISPM0 PRA250 0 NPDGP NCIT UCS MIDL NIL
 0 001 (PRI 10) $ 0 15 SPEECH 160 $
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```
- 12** Exit table TRKGRP:  
**>QUIT**
- 13** Access table TRKSGRP:  
**>TABLE TRKSGRP**
- 14** Begin the table addition:  
**>ADD**
- 15** Answer each of the prompts with the required datafill provided by the table range.

### Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
SGRPKEY:
>WITS1NISPM0 0
CARDCODE:
>DS1SIG
SGRPVAR:
>ISDN
PSPDSEIZ: 15
>20
PARTDIAL: 15
```

```
>20
VERSION:
>87Q931
CRLLENGTH:
>2
BCHNEG: N
>
BCHGLARE:
>STAND
IFCLASS:
>NETWORK
CONFIG:
>PT_PT
LOCATION:
>USER
SAT: N
>
ECSTAT: UNEQ
>
TRKGRDTM:
>25
L1FLAGS: N
>
PARMNAME:
>DEFAULT
PMTYPE:
>SPM
SPMNO:
>0
SPMCKTNO:
>21
SPMCKTTS:
```

- ```
>24
DCHRATE:
>64k
HDLCTYPE:
>HLDC
PMTYPE:
>$
OPTION:
>$
TUPLE TO BE ADDED:
WITS1NISPM0 0 DS1SIG ISDN 20 20 87Q931 2 N
STAND NETWORK PT_PT USER N UNEQ 25 N DEFAULT
SPM 0 21 24 64K HDLC $ $
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```
- 16 Exit table TRKSGRP:
- ```
>QUIT
```
- 17 Access table TRKMEM:
- ```
>TABLE TRKMEM
```
- 18 Begin the table addition:
- ```
>ADD
```
- 19 Answer each of the prompts with the required datafill provided by the table range.

### Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
CLLI:
>WITS1NISPM0
EXTRKNM:
```

- ```
>1
SGRP:
>0
PMTYPE:
>SPM
SPMNO:
>0
SPMCKTNO:
>21
SPMCKTTS:
>1
TUPLE TO BE ADDED:
WITS1NISPMO 1 0 SPM 0 21 1
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```
- 20** Exit table TRKMEM:
- ```
>QUIT
```
- 21** Access table LTDEF:
- ```
>TABLE LTDEF
```
- 22** Begin the table addition:
- ```
>ADD
```
- 23** Answer each of the prompts with the required datafill provided by the table range.

### Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
LTKEY:
>PRI 10
LTAP:
```

```
>B
LTCLASS:
>PRA
NUMBCHNL:
>23
NUMCALLS:
>23
INCCALLS:
>12
OUTCALLS:
>11
:
>NTNAPRI
ISSUE:
>V1
PROFNAME:
>NIL
OPTION:
>NOPMD
OPTION:
>$
TUPLE TO BE ADDED:
PRI 10 B PRA 23 23 12 11 NTNAPRI V1 NIL
(NOPMD) $
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

**24** Exit table LTDEF:

```
>QUIT
```

**25** Access table LTMAP:

```
>TABLE LTMAP
```

- 26** Begin the table addition:  
**>ADD**
- 27** Answer each of the prompts with the required datafill provided by the table range.

**Example**

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
LTKEY:
>PRI 10
MAPTYPE:
>CLLI
CLLI:
>WITS1NISPM0
OPTION:
>TEI
TEI:
>0
OPTION
>$
TUPLE TO BE ADDED:
PRI 10 CLLI WITS1NISPM0 (TEI 0) $
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

- 28** Exit table LTMAP:  
**>QUIT**
- 29** Access table TRKGRP1:  
**>TABLE TRKGRP1**
- 30** Begin the table addition:  
**>ADD**

- 31** Answer each of the prompts with the required datafill provided by the table range.

**Example**

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
CLLI:
>WITS1NISPM0
GRPTYP:
>PRA250
LCDDUR:
>0
SPARE1: N
>Y
SPARE2: N
>Y
SPARE3:
>0
SPARE4
>0
TUPLE TO BE ADDED:
WITS1NISPM0 PRA250 0 Y Y 0 0
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

- 32** You have completed this procedure. Exit table TRKGRP1:

**>QUIT**

---

## Provisioning a PTS MF trunk

---

Use this procedure to provision a PTS MF trunk.

### Provisioning a PTS MF trunk

#### *At the MAP level*

- 1 Access table CLLI:  
>**TABLE CLLI**
- 2 Begin the table addition:  
>**ADD**
- 3 Answer each of the prompts with the required datafill provided by the table range.

#### **Example**

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
CLLI:
>G0S3TIMF
ADNUM:
>109
TRKGRSIZ:
>24
ADMININF:
>SPM_MF_TO_SAGE
TUPLE TO BE ADDED:
G0S3TIMF 109 24 SPM_MF_TO_SAGE
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

- 4 Exit table CLLI:  
>**QUIT**

- 5 Access table TRKGRP:  
>**TABLE TRKGRP**
- 6 Begin the table addition:  
>**ADD**
- 7 Answer each of the prompts with the required datafill provided by the table range.

### Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
GRPKEY:
>GOS3TIMF
GRPTYP:
>TI
TRAFSNO: 0
>
PADGRP: NPDGP
>ELO
NCCLS: NCIT
>NCRT
TRAFCLS: NIL
>
PRTNM: NPRT
>
SCRNCL: NSCR
>
SNPA:
>613
STS:
>613
ORIGSRCE: LCL
```

- ```
>
VDESEL: N
>
DIGREGEN:
>N
OPTION:
>$
TUPLE TO BE ADDED:
GOS3TIMF TI 0 ELO NCRT NIL NPRT NSCR 613 613
LCL N N $
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```
- 8** Exit table TRKGRP:
- ```
>QUIT
```
- 9** Access table TRKSGRP:
- ```
>TABLE TRKSGRP
```
- 10** Begin the table addition:
- ```
>ADD
```
- 11** Answer each of the prompts with the required datafill provided by the table range.

### Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
SGRPKEY:
>GOS3TIMF 0
CARDCODE:
>DS1SIG
SGRPVAR:
>STD
```

```
DIR: 2W
>IC
IPULSTYP:
>MF
ISTARTSG:
>WK
OVL P: N
>
PSPDSEIZ: 15
>7
PARTDIAL:
>7
CCONT:
>NO
RNGBCK:
>NO
ESUPR: N
>
SAT:
>N
REMBSY:
>N
DIALMODE:
>C
ECSTAT: UNEQ
>
TUPLE TO BE ADDED:
G0S3TIMF DS1SIG STD IC MF WK N 7 7 NO NO N N
N C UNEQ $
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

- 12 Exit table TRKSGRP:  
>**QUIT**
- 13 Access table TRKMEM:  
>**TABLE TRKMEM**
- 14 Begin the table addition:  
>**ADD**
- 15 Answer each of the prompts with the required datafill provided by the table range.

### Example

```
>ADD
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
CLLI :
>GOS3TIMF
EXTRKNUM:
>1
SGRP:
>0
PMTYPE:
>SPM
SPMNO:
>3
SPMCKTNO:
>97
SPMCKTTS:
>1
TUPLE TO BE ADDED:
GOS3TIMF 1 0 SPM 3 97 1
ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.
>Y
TUPLE ADDED
```

- 16 Exit table TRKMEM:  
>**QUIT**
- 17 You have completed this procedure.

---

## Modifying a trunk

---

Provisioning data for the SPM is modified in the same way for all trunk types. This procedure gives an example for modifying a PTS MF trunk.

### Modifying a trunk

#### *At the MAP level*

- 1 Access the table to modify:

```
>TABLE <table_name>
```

*where*

**table\_name**

is the name of the table containing the tuple to be modified

*Example*

```
>TABLE TRKGRP
```

- 2 Position on the tuple to modify:

```
>POS <tuple_key>
```

*where*

**tuple\_key**

is the name of the tuple (typically the first entry)

**Example**

This example positions on the tuple created for a PTS trunk in the “Provisioning a PTS MF trunk” section of this document.

```
>POS G0S3TIMEF
```

```
G0S3TIMEF TI 0 ELO NCRT NIL NPRT NSCR 613 613
LCL N N $
```

- 3 Begin the table modification:

```
>CHA
```

- 4 For each unchanged prompt, press the Enter key. The only value entered in this step should be the new value.

**Example**

This example changes the SNPA code in table TRKGRP from 613 to 614.

```
>CHA
```

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>Y

GRPTYP: TI

>

TRAFSNO: 0

>

PADGRP: ELO

>

NCCLS: NCRT

>

TRAFCLS: NIL

>

PRTNM: NPRT

>

SCRNCL: NSCR

>

SNPA: 613

>614

STS: 613

>

ORIGSRCE: LCL

>

VDESEL: N

>

DIGREGEN: N

>

OPTION: \$

>

TUPLE TO BE CHANGED:

GOS3TIMF TI 50 ELO NCRT NIL NPRT NSCR 614 613  
LCL N N \$

ENTER Y TO CONFIRM, N TO REJECT OR E TO EDIT.

**>Y**

TUPLE CHANGED

**5** You have completed this procedure. Exit the table:

**>QUIT**

---

## De-provisioning an ISUP trunk

---

Use this procedure to de-provision an ISUP trunk.

### De-provisioning an ISUP trunk

#### *At the MAP level*

- 1 Access table C7TRKMEM:  
**>TABLE C7TRKMEM**
- 2 Position on the tuple to remove:  
**>POS c11i**  
*where*  
**cli**  
is the CLLI identifier for the tuple

#### Example

```
>POS SPMISUP
```

- 3 Delete the tuple:  
**>DEL**

#### Example

The example that follows deletes a tuple from the table.

```
>DEL
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
TUPLE DELETED
WARNING: CURRENTLY NOT POSITIONED
```

- 4 Exit table C7TRKMEM:  
**>QUIT**
- 5 Access table ISUPDEST:  
**>TABLE ISUPDEST**

- 6** Position on the tuple to be removed:  
**>POS c11i**  
*where*  
**cli**  
is the CLLI identifier for the tuple

### Example

```
>POS SPMISUP
```

- 7** Delete the tuple:

```
>DEL
```

### Example

The example that follows deletes a tuple from the table.

```
>DEL
```

```
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
```

```
>Y
```

```
TUPLE DELETED
```

```
WARNING: CURRENTLY NOT POSITIONED
```

- 8** Exit table ISUPDEST:

```
>QUIT
```

- 9** Access table TRKMEM:

```
>TABLE TRKMEM
```

- 10** Position on the tuple to remove:

```
>POS c11i
```

```
where
```

```
cli
```

is the CLLI identifier for the tuple

### Example

```
>POS SPMISUP
```

11 Delete the tuple:

>DEL

**Example**

>DEL

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>Y

TUPLE DELETED

WARNING: CURRENTLY NOT POSITIONED

12 Exit table TRKMEM:

>QUIT

13 Access table TRKSGRP:

>TABLE TRKSGRP

14 Position on the tuple to remove:

>POS *clli*

*where*

**clli**

is the CLLI identifier for the tuple

**Example**

>POS GOS3TIMF

15 Delete the tuple:

>DEL

**Example**

>DEL

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>Y

TUPLE DELETED

WARNING: CURRENTLY NOT POSITIONED

- 16** Exit table TRKSGRP:  
>**QUIT**
- 17** Access table TRKGRP:  
>**TABLE TRKGRP**
- 18** Position on the tuple to remove:  
>**POS clli**  
*where*  
**cli**  
is the CLLI identifier for the tuple

### Example

>POS SPMISUP

- 19** Delete the tuple:  
>**DEL**

### Example

The example that follows deletes a tuple from the table.

```
>DEL
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
TUPLE DELETED
WARNING: CURRENTLY NOT POSITIONED
```

- 20** Exit table TRKGRP:  
>**QUIT**
- 21** Access table CLLI:  
>**TABLE CLLI**
- 22** Position on the tuple to remove:  
>**POS clli**  
*where*  
**cli**  
is the CLLI identifier for the tuple

**Example**

>POS SPMISUP

**23** Delete the tuple:

>**DEL**

**Example**

>**DEL**

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>**Y**

TUPLE DELETED

WARNING: CURRENTLY NOT POSITIONED

**24** You have completed this procedure. Exit table CLLI:

>**QUIT**

---

## De-provisioning a PRI trunk

---

Use this procedure to de-provision a PRI trunk.

### De-provisioning a PRI trunk

#### *At the MAP level*

- 1 Access table TRKGRP1:  
>**TABLE TRKGRP1**
- 2 Position on the tuple to remove:  
>**POS c11i**  
*where*  
**cli**  
is the CLLI identifier for the tuple

#### Example

```
>POS WITS1NISPM0
```

- 3 Delete the tuple:  
>**DEL**

#### Example

```
>DEL
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
TUPLE DELETED
WARNING: CURRENTLY NOT POSITIONED
```

- 4 Exit table TRKGRP1:  
>**QUIT**
- 5 Access table LTMAP:  
>**TABLE LTMAP**
- 6 Position on the tuple to remove:  
>**POS ltgrp ltnum**  
*where*

**ltgrp**  
is the logical terminal group.

**ltnum**  
is the logical terminal number (1-1022)

### Example

```
>POS PRI 10
```

7 Delete the tuple:

```
>DEL
```

### Example

```
>DEL
```

```
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
```

```
>Y
```

```
TUPLE DELETED
```

```
WARNING: CURRENTLY NOT POSITIONED
```

8 Exit table LTMAP:

```
>QUIT
```

9 Access table LTDEF:

```
>TABLE LTDEF
```

10 Position on the tuple to remove:

```
>POS ltgrp ltnum
```

where

**ltgrp**  
is the logical terminal group.

**ltnum**  
is the logical terminal number (1-1022)

### Example

```
>POS PRI 10
```

11 Delete the tuple:

```
>DEL
```

**Example**

**>DEL**

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

**>Y**

TUPLE DELETED

WARNING: CURRENTLY NOT POSITIONED

**12** Exit table LTDEF:

**>QUIT**

**13** Access table TRKMEM:

**>TABLE TRKMEM**

**14** Position on the tuple to remove:

**>POS c11i**

where

**c11i**

is the CLLI identifier for the tuple

**Example**

**>POS WITS1NISPM0**

**15** Delete the tuple:

**>DEL**

**Example**

**>DEL**

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

**>Y**

TUPLE DELETED

WARNING: CURRENTLY NOT POSITIONED

**16** Exit table TRKMEM:

**>QUIT**

- 17 Access table TRKSGRP:  
>**TABLE TRKSGRP**
- 18 Position on the tuple to remove:  
>**POS c11i**  
where  
    **cli**  
    is the CLLI identifier for the tuple

### Example

```
>POS WITS1NISPM0
```

- 19 Delete the tuple:  
>**DEL**

### Example

```
>DEL
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
>Y
TUPLE DELETED
WARNING: CURRENTLY NOT POSITIONED
```

- 20 Exit table TRKSGRP:  
>**QUIT**
- 21 Access table TRKGRP:  
>**TABLE TRKGRP**
- 22 Position on the tuple to remove:  
>**POS c11i**  
where  
    **cli**  
    is the CLLI identifier for the tuple

### Example

```
>POS WITS1NISPM0
```

**23** Delete the tuple:

**>DEL**

**Example**

**>DEL**

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

**>Y**

TUPLE DELETED

WARNING: CURRENTLY NOT POSITIONED

**24** Exit table TRKGRP:

**>QUIT**

**25** Access table CLLICDR:

**>TABLE CLLICDR**

**Note:** Table CLLICDR is required for PRI-250 trunks.

**26** Position on the tuple to remove:

**>POS c11i**

where

**cli**

is the CLI identifier for the tuple

**Example**

**>POS WITS1NISPM0**

**27** Delete the tuple:

**>DEL**

**Example**

**>DEL**

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

**>Y**

TUPLE DELETED

WARNING: CURRENTLY NOT POSITIONED

- 28** Exit table CLLICDR:  
>**QUIT**
- 29** Access table CLLI:  
>**TABLE CLLI**
- 30** Position on the tuple to remove:  
>**POS clli**  
where  
    **cli**  
    is the CLLI identifier for the tuple

**Example**

>POS WITS1NISPM0

- 31** Delete the tuple:

>**DEL**

**Example**

>**DEL**

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>**Y**

TUPLE DELETED

WARNING: CURRENTLY NOT POSITIONED

- 32** You have completed this procedure. Exit table CLLI:

>**QUIT**

---

## De-provisioning a PTS trunk

---

Use this procedure to de-provision a PTS trunk.

### De-provisioning a PTS trunk

#### *At the MAP level*

- 1 Access table TRKMEM:  
**>TABLE TRKMEM**
- 2 Position on the tuple to remove:  
**>POS c11i**  
where  
**cli**  
is the CLLI identifier for the tuple

#### Example

```
>POS GOS3TIMF
```

- 3 Delete the tuple:

```
>DEL
```

#### Example

```
>DEL
```

```
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
```

```
>Y
```

```
TUPLE DELETED
```

```
WARNING: CURRENTLY NOT POSITIONED
```

- 4 Exit table TRKMEM:

```
>QUIT
```

- 5 Access table TRKSGRP:

```
>TABLE TRKSGRP
```

- 6** Position on the tuple to remove:  
**>POS clli**  
where  
**cli**  
is the CLLI identifier for the tuple

### Example

```
>POS GOS3TIMF
```

- 7** Delete the tuple:

```
>DEL
```

### Example

```
>DEL
```

```
ENTER Y TO CONTINUE PROCESSING OR N TO QUIT
```

```
>Y
```

```
TUPLE DELETED
```

```
WARNING: CURRENTLY NOT POSITIONED
```

- 8** Exit table TRKSGRP:

```
>QUIT
```

- 9** Access table TRKGRP:

```
>TABLE TRKGRP
```

- 10** Position on the tuple to remove:

```
>POS clli
```

```
where
```

```
cli
```

```
is the CLLI identifier for the tuple
```

### Example

```
>POS GOS3TIMF
```

11 Delete the tuple:

>DEL

**Example**

>DEL

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>Y

TUPLE DELETED

WARNING: CURRENTLY NOT POSITIONED

12 Exit table TRKGRP:

>QUIT

13 Access table CLLI:

>TABLE CLLI

14 Position on the tuple to remove:

>POS c11i

where

**c11i**

is the CLLI identifier for the tuple

**Example**

>POS GOS3TIMF

15 Delete the tuple:

>DEL

**Example**

>DEL

ENTER Y TO CONTINUE PROCESSING OR N TO QUIT

>Y

TUPLE DELETED

WARNING: CURRENTLY NOT POSITIONED

- 16** You have completed this procedure. Exit table CLLI:  
**>QUIT**

---

## Provisioning a span of ISUP trunks

---

Use this procedure to provision a span of ISUP trunks.

### Provisioning a span of ISUP trunks

#### *At the MAP level*

- 1 Follow the instructions in the procedure in this NTP [Provisioning an ISUP trunk](#) to provision a single ISUP trunk.
- 2 To add an additional ISUP trunk, first access table TRKMEM:  
**>TABLE TRKMEM**
- 3 Add an additional tuple to table TRKMEM exactly as the original tuple provisioned in the “Provisioning an ISUP trunk” procedure, with the following exceptions:
  - extrknum - Make this value different from the original tuple’s value. It is recommended that external trunk numbers be assigned sequentially.
  - spmckts - Make this value different from the original tuple’s value. It is recommended that circuit time slot numbers be assigned sequentially.

#### Example of datafill for table TRKMEM

```
SPMISUP 2 0 SPM 16 9 2
SPMISUP 3 0 SPM 16 9 3
SPMISUP 4 0 SPM 16 9 4
```

- 4 Exit table TRKMEM:  
**>QUIT**
- 5 Access table C7TRKMEM:  
**>TABLE C7TRKMEM**
- 6 Add an additional tuple to table C7TRKMEM exactly as the original tuple provisioned in the “Provisioning an ISUP trunk” procedure, with the following exceptions:
  - extrknum - Enter the value from Step 3 of this procedure.
  - cic - Make this value different from the original tuple’s value. It is recommended that CIC numbers be assigned sequentially.

#### *Example*

**Example of datafill for table IC7TRKMEM**

```
SPMISUP 2 445
SPMISUP 3 446
SPMISUP 4 447
```

7 Exit table C7TRKMEM:

>**QUIT**

8 Use this table to determine your next step.

---

| <b>If</b>                                | <b>Do</b>              |
|------------------------------------------|------------------------|
| you need to add additional tuples        | <a href="#">step 2</a> |
| you do not need to add additional tuples | <a href="#">step 9</a> |

---

9 You have completed this procedure.

## Provisioning a span of PRI-250 trunks

Use this procedure to provision a span of PRI-250 trunks.

### Provisioning a span of PRI-250 trunks

#### *At the MAP level*

- 1 Follow the instructions in the procedure in this NTP, [Provisioning a PRI-250 trunk](#), to provision a single PRI trunk.
- 2 To add an additional PRI-250 trunk, access table TRKMEM:  
**>TABLE TRKMEM**
- 3 Add an additional tuple to table TRKMEM exactly as the original tuple provisioned in the “Provisioning a PRI-250 trunk” procedure, with the following exceptions:
  - extrknum - Make this value different from the original tuple’s value. It is recommended that external trunk numbers be assigned sequentially.
  - spmckts - Make this value different from the original tuple’s value. It is recommended that circuit time slot numbers be assigned sequentially.

#### Example of datafill for table TRKMEM

```
SPMISUP 2 0 SPM 16 9 2
SPMISUP 3 0 SPM 16 9 3
SPMISUP 4 0 SPM 16 9 4
```

- 4 Use this table to determine your next step.

| If                                       | Do                     |
|------------------------------------------|------------------------|
| you need to add additional tuples        | <a href="#">step 3</a> |
| you do not need to add additional tuples | <a href="#">step 5</a> |

- 5 Exit table TRKMEM:  
**>QUIT**
- 6 You have completed this procedure.

## Provisioning a span of PTS MF trunks

Use this procedure to provision a span of PTS MF trunks.

### Provisioning a span of PTS MF trunks

#### *At the MAP level*

- 1 Follow the instructions in the procedure [Provisioning a PTS MF trunk](#) to provision a single PRI trunk.
- 2 To add an additional PTS trunk, access table TRKMEM:  
**>TABLE TRKMEM**
- 3 Add an additional tuple to table TRKMEM exactly as the original tuple provisioned in the “Provisioning a PTS MF trunk” procedure, with the following exceptions:
  - extrknum - Make this value different from the original tuple’s value. It is recommended that external trunk numbers be assigned sequentially.
  - spmckts - Make this value different from the original tuple’s value. It is recommended that circuit time slot numbers be assigned sequentially.

#### Example of datafill for table TRKMEM

```
SPMISUP 2 0 SPM 16 9 2
SPMISUP 3 0 SPM 16 9 3
SPMISUP 4 0 SPM 16 9 4
```

- 4 Use this table to determine your next step.

| <b>If</b>                                | <b>Do</b>              |
|------------------------------------------|------------------------|
| you need to add additional tuples        | <a href="#">step 3</a> |
| you do not need to add additional tuples | <a href="#">step 5</a> |

- 5 Exit table TRKMEM:  
**>QUIT**
- 6 You have completed this procedure.

## Relocating SPM host linksets

Use this procedure to relocate SPM host linksets.

### Relocating SPM host linksets

#### At the MAP level

- 1 Identify a provisioned ENET shelf or card to which the re-location is to be done.

**Note 1:** The ENET shelf or card must be datafilled in table ENCDINV.

**Note 2:** The card must be a DS\_512\_INTERFACE card.

- 2 Post the ENET card and identify an unequipped port:

**>MAPCI;MTC;ENET;SHELF 0/1; CARD #**

**Note:** An unequipped port is indicated by a “-” at the MAP (refer to the figure below).

```

CM MS IOD Net PM CCS Lns Trks Ext APPL
CM Flt Istb 1DDUOS . 2 SPM . . 2C... 4 FSP .
M M M . *C* . . *C* M
CARD ENET System Matrix Shelf 0 1 2 3
0 Quit Plane 0
2 Plane 1
3 QueryEN_
4 Locate_ SHELF 00 Slot 1111111 11122222 22222333 333333
5 Deload_ 123456 78 90123456 78901234 56789012 345678
6 Tst_ Plane 0
7 Bsy_ Plane 1
8 Rts_
9 Offl_ CARD 29 Front: Back: DS-512 Links
10 Xpt I/F 0 1 2 3
11 RExTst_ Plane 0
12 Plane 1
13 rts 0 link 0
14 Link_
15 System
16 Matrix
17 Card_
18 Trnsl_
TEAM26
Time 11:28 >

```

- 3 Use the change command on the tuple in table MNLINK to determine the MS ports corresponding to the linkset being relocated.

Position (POS) on the tuple corresponding to the linkset to be relocated in table MNLINK. Issue a 'change command.

**Note:** Do not enter 'Yes' when asked for confirmation.

- 4 Ensure the MS ports corresponding to the linkset to be relocated are in Insv state:  
**>MAPCI;MTC;MS:SHELF;CARD #**  
*Note:* The INSV MS port is indicated as a ‘.’ on the MAP terminal.
- 5 Post the linkset to be relocated:  
**>MAPCI;MTC;NET;SHELF#;CARD#**  
*Note:* This posts the ENET card to which the linkset is connected.
- 6 Busy the linkset to be re-located:  
**>BSY 0 link #**  
**>BSY 1 link #**  
Ensure that the link from CEM0 and its corresponding mate-link from CEM1 are set to MANB state.  
The links can be made busy at MAPCI level:  
**MAPCI;MTC;ENET;SHELF 0/1; CARD #**
- 7 Take offline the linkset to be re-located.  
**>OFFL 0 link #**  
**>OFFL 1 link #**  
Ensure that the link from CEM0 and its corresponding mate-link from CEM1 are set to Offline state.  
The links can be taken offline at MAPCI level:  
**MAPCI;MTC;ENET;SHELF 0/1; CARD #**
- 8 Post the SPM and ensure that the SPM is in INSV/ISTB state:  
**>MAPCI;MTC;PM;POST SPM #**
- 9 BSY INB all the trunks connected to the linkset (note below) that is offline:  
**>MAPCI;MTC;TRKS;TTP; POST D SPM #**  
**>POST S CFL**  
**>BSY ALL**  
**>POST D SPM #**  
**>POST S MB**  
**>BSY INB ALL**

Observe that the trunks connected to the linkset which is offline changed to CFL state. Set the trunks to MB state before setting them to INB state.

Ensure that there are no trunks connected to the SPM which are in CFL state. All the trunks which were in CFL state earlier due to the relocation are to be in INB state.

**Note:** ALL the trunks on this SPM that were previously (prior to SPM host link relocation) in CFL state will also be affected due to this step. They will all be taken MB and INB. This will not affect any CallP, as the trunks would already be in CFL state prior to this step.

- 10 Execute the change command on the corresponding tuple in table MNLINK:

```
>TABLE MNLINK
```

```
>pos SPM #
```

```
>cha < corresponding link characteristics >
```

Note that the MS port data corresponding to the relocated linkset is displayed.

You cannot change the shelf, card, or slot properties of more than one linkset at a time during a change operation.

**Note:** Contact the next level of support if

- the tuple change operation was not successful  
*or*
- SPM311 logs with the error string "Error in SPM Hostlink Relocation." are generated after the change command is executed

- 11 Post the card on which the links were previously located:

```
>MAPCI;MTC;ENET;SHELF 0/1; CARD #;
```

```

CM MS IOD Net PM CCS Lns Trks Ext APPL
CM Flt Istb 1DDUOS . 2 SPM . . 2C.. 4 FSP .
M M
CARD ENET System Matrix Shelf 0 1 2 3
0 Quit Plane 0
2 Plane 1
3 QueryEN_
4 Locate_ SHELF 00 Slot 1111111 11122222 22222333 333333
5 Deload_ 123456 78 90123456 78901234 56789012 345678
6 Tst_ Plane 0
7 Bsy_ Plane 1
8 Rts_
9 Offl_ CARD 29 Front: Back: DS-512 Links
10 Xpt I/F 0 1 2 3
11 RExTst_ Plane 0
12 Plane 1
13 rts 0 link 0
14 Link_
15 System
16 Matrix
17 Card_
18 Trnsl_
TEAM26
Time 11:28 >

```

Observe that the port corresponding to the link is now unequipped. An unequipped port is indicated by a “-” at the MAP (refer to the previous figure).

- 12** Post the card to which the links have been relocated:

```
>MAPCI;MTC;ENET;SHELF 0/1; CARD #;
```

Observe that the link is now in offline state. An offline link is indicated by a “O” at the MAP (refer to the figure above).

- 13** Physically re-locate the link from CEM0. This link corresponds to the link on CEM0 of the linkset to be re-located.
- 14** Physically re-locate the link from CEM1. This link corresponds to the link on CEM1 of the linkset to be re-located.
- 15** BSY the MS ports corresponding to the relocated linkset (refer to [step 9](#) and use the displayed information to determine the MS ports corresponding to the relocated links).

```
>MAPCI;MTC;MS;SHELF;CARD #
```

```
>BSY <0/1> port#
```

Ensure that both MS ports are set to MANB state (indicated by an ‘M’ on the MAP display).

- 16** Busy the re-located linkset (ENET card):

```
>BSY 0 link #
```

```
>BSY 1 link #
```

Observe that both links from CEM0 and its corresponding mate-link from CEM1 are set to MANB state.

The links can be made busy at MAPCI level:

```
MAPCI;MTC;ENET;SHELF 0/1; CARD #
```

- 17 Return the re-located linkset to service:

```
>RTS 0 link #
```

```
>RTS 1 link #
```

Observe that both links from CEM0 and its corresponding mate-link from CEM1 are set to INSV state.

- 18 Return to service (RTS) the MS ports corresponding to the relocated linkset:

```
>MAPCI;MTC;MS;SHELF;CARD#
```

```
>RTS <0/1> port #
```

Observe that both ports are set to INSV state (represented as a 'I' on the MAP display).

Observe that the SPM is back to INSV state after the relocation.

- 19 RTS the trunks that are affected by the relocation: (note below).

```
>MAPCI;MTC;TRKS;TTP;POST D SPM #
```

```
>POST S INB
```

```
>BSY ALL
```

```
>POST D SPM #
```

```
>POST S MB
```

```
>RTS ALL
```

The trunks affected by the move are already set to INB state. The trunks are first set to MB state before they are returned to service.

**Note:** ALL trunks on this SPM that were previously (prior to SPM host link relocation) in INB or MB state are also affected due to this step. Therefore, any trunks that had been intentionally placed into INB or MB state are now brought back into service. Those chosen trunks need to be returned to their desired state (INB or MB).

- 20 You have completed this procedure.

---

## Converting RES lines to IBN lines

---

This procedure converts all of the Residential Enhanced Services (RES) lines to Integrated Business Network (IBN) lines during a One Night Process (ONP). The conversion of RES lines to IBN lines is required for all NNI markets, as RES lines are not supported in the ISN04 TDM stream and later.

**Note:** This procedure can be used for all markets that use RES lines and want to convert to IBN lines as well.

### Converting RES lines to IBN lines

#### *At the MAP level*

- 1 Load the INACTIVE side of the CPU with the ISN04 TDM stream master tape.
- 2 Verify that the synchronization is dropped.
- 3 On the INACTIVE side of the CPU, enable the RES to IBN conversion:

>**RES2IBN Y**

**Note:** RES2IBN with the Y option sets a flag that STARTXFR uses to make the conversion.

- 4 On the INACTIVE side of the CPU, type

>**STARTXFR**

in the TABXFR directory/layer for each of the following tables:

- XLAPLAN
- LINEATTR
- IBNLINES
- IBNFEAT

**Note:** A failure to reformat all of these tables for RES to IBN conversion stops the TABXFR process.

- 5 Perform a dump to store the datafill changes.
- 6 On the INACTIVE side of the CPU, disable the RES to IBN conversion:

>**RES2IBN N**

**Note:** The flag must be set to NO to disable the RES to IBN conversion on the next ONP.

- 7 You have completed this procedure.